



Sensors and Transducers

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Textbook: W. Bolton, "Mechatronics --- Electronic control systems in mechanical and electrical engineering," 5th edition, Pearson Education Limited 2012, Chap 2

Ref. book: R. Siegwart, I. R. Nourbakhsh, D. Scaramuzza, "Introduction to Autonomous Mobile Robots," 2nd edition, MIT Press, 2011, Chap 4

PowerPoint 中部分圖片擷取和修改自教科書和網路圖片

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Definitions -1

□ Transducer

- ◆ A transducer is a device that converts energy from one form to another

□ Sensor

- ◆ A sensor is a transducer that receives and responds to a signal or stimulus from a physical system

□ Actuator

- ◆ An actuator is a device (transducer) that is responsible for moving or controlling a mechanism or system

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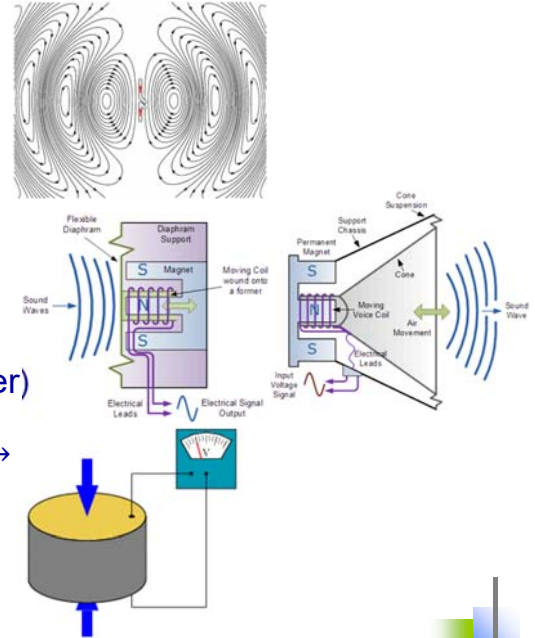
Definitions -2

□ Bidirectional transducers

- ◆ Bidirectional transducers convert physical phenomena to electrical signals and also convert electrical signals into physical phenomena

◆ Examples

- Antenna: electromagnetic waves ↔ electrical signals (a radio receiver vs. a radio transmitter)
- Voice coils: sound waves ↔ electrical signals (a microphone vs. a loudspeaker)
- Piezo transducer: force/displacement ↔ electrical signals



Performance Terminology -1

□ Range and span

- ◆ The limits between which the input can vary
- ◆ Ex: LM35 temperature sensor, range – 55 to 150 °C

□ Error

- ◆ The difference between the result of the measurement and the true value
- ◆ Ex: Sensor reading 24.6 °C and actual temp 25 °C, error = –0.4 °C

□ Accuracy

- ◆ The extent to which the value indicated by a measurement system might be wrong
- ◆ Ex: ± 0.5 °C

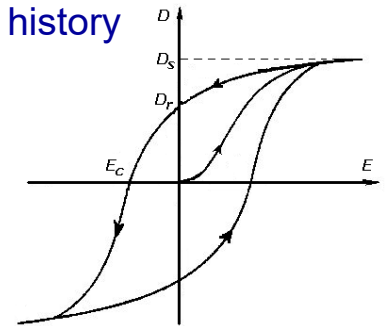
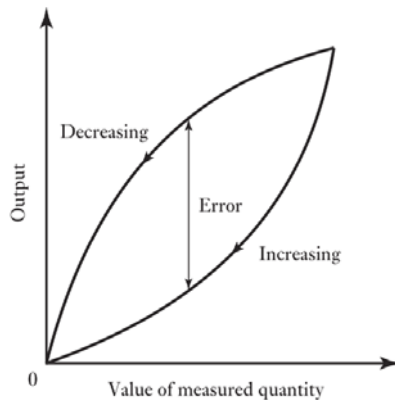
Performance Terminology -2

□ Sensitivity

- ◆ The relationship indicating how much output there is per unit input
- ◆ Ex: 10 mv/°C

□ Hysteresis

- ◆ The dependence of the state of a system on its history

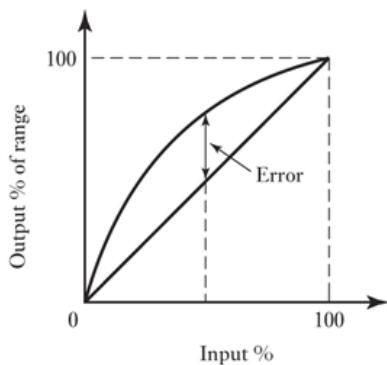


Electric displacement field D of a ferroelectric material as the electric field E is first decreased, then increased. The curves form a hysteresis loop.

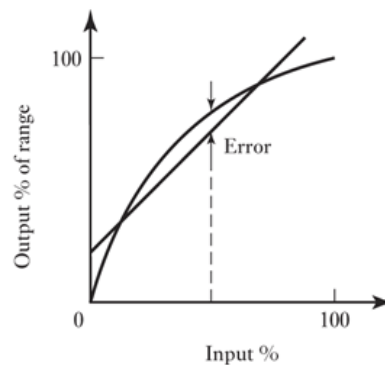
Performance Terminology -3

□ Non-linearity error

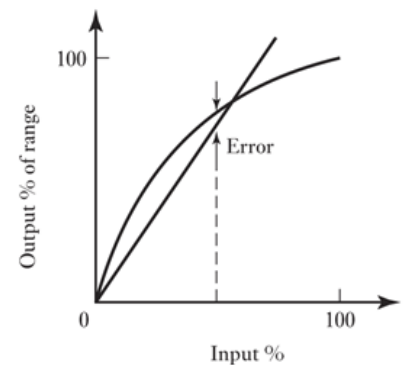
- ◆ Defined as the maximum difference from the linear approximation



End-range



Best-straight line



Best-straight line through zero input

- ◆ Ex: ± 0.25 °C

Performance Terminology -4

□ Repeatability / reproducibility

- ◆ The ability to give the same output for repeated applications of the same input value

- ◆
$$= \frac{\text{max.} - \text{min. values given}}{\text{full range}} \times 100\%$$

□ Stability

- ◆ The ability to give the same output when used to measure a constant input over a period of time
- ◆ Drift: Describing the change in output that occurs over time; expressed as a percentage of the full range output

Performance Terminology -5

□ Resolution

- ◆ The smallest change in the input that will produce an observable change in the output

- ◆ Digital sensors: Usually the A/D resolution, e.g. $\frac{5V}{2^8-1}$ (8 bit)

□ Dynamic range

- ◆ Ratio of the maximum input to the minimum measurable input value, usually in decibels (dB, "power")

- ◆ e.g. Power measurement from 1 Milliwatt to 20 Watt, $= 10 \log\left(\frac{20}{0.001}\right) = 43 \text{ dB}$

- ◆ e.g. Voltage measurement from 1 Millivolt to 20 Volt, =

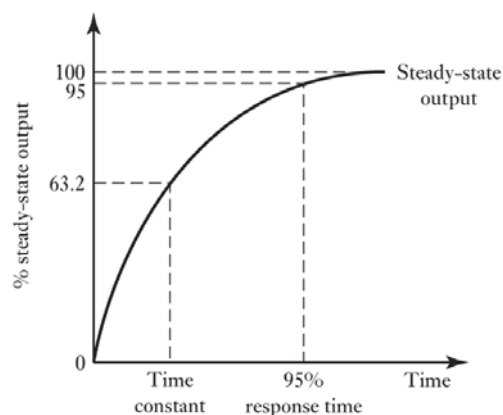
$$10 \log\left(\frac{20}{0.001}\right)^2 = 20 \log\left(\frac{20}{0.001}\right) = 86 \text{ dB}$$

Performance Terminology -6

- Dead band
 - ◆ The range of input values for which there is no output
- Bandwidth
 - ◆ The speed with which a sensor can provide a stream of readings
- Output impedance
 - ◆ Ex: 0.1Ω for 1 mA load
- Others
 - ◆ EX: supply voltage, current drain...

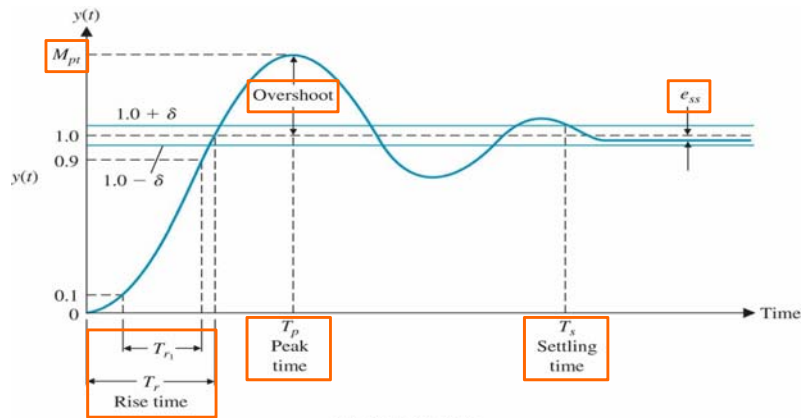
Static and Dynamic Characteristics -1

- Static characteristics
 - ◆ The values given when the steady-state conditions occur
- Dynamic characteristics
 - ◆ The behavior between the time that the input changes and the time that the value given by the transducer settles down to the steady-state value
 - ◆ Response time
 - To the step input
 - ◆ Time constant
 - $1 - \frac{1}{e} = 63.2$



Static and Dynamic Characteristics -2

- ◆ Rise time
 - The time taken for the output to rise from 10% to 90% of the steady-state value
- ◆ Settling time
 - The time taken for the output to settle within some percentage, e.g. 2% of the steady-state value



Classification -1

□ Method 1

- ◆ Proprioceptive sensors
 - Measuring values internally to the system
Ex: Motor speed, wheel load, robot arm joint angle, battery voltage
- ◆ Exteroceptive sensors
 - Acquiring information from the system's environment
Ex: Distances measurement, light intensity, sound amplitude

Classification -2

□ Method 2

◆ Passive sensors

- Measuring ambient environmental energy entering the sensor

Ex: temperature probe, microphone, CCD, CMOS

◆ Active sensors

- Emitting energy into the environment, then measuring the environmental reaction
- Often achieving superior performance because of more controlled interactions with the environment
- May suffer from interference between the signals emitted by other sensors

Classification -3

General classification (typical use)	Sensor Sensor System	PC or EC	A or P
Tactile sensors (detection of physical contact or closeness; security switches)	Contact switches, bumpers	EC	P
	Optical barriers	EC	A
	Noncontact proximity sensors	EC	A
Wheel/motor sensors (wheel/motor speed and position)	Brush encoders	PC	P
	Potentiometers	PC	P
	Synchros, resolvers	PC	A
	Optical encoders	PC	A
	Magnetic encoders	PC	A
	Inductive encoders	PC	A
	Capacitive encoders	PC	A
Heading sensors (orientation of the robot in relation to a fixed reference frame)	Compass	EC	P
	Gyroscopes	PC	P
	Inclinometers	EC	A/P

A, active; P, passive; P/A, passive/active; PC, proprioceptive; EC, exteroceptive.

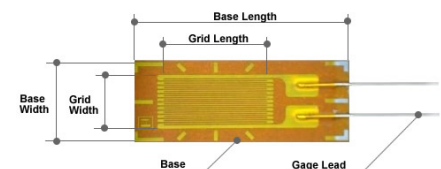
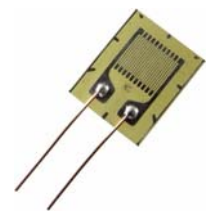
Classification -4

General classification (typical use)	Sensor Sensor System	PC or EC	A or P
Ground-based beacons (localization in a fixed reference frame)	GPS	EC	A
	Active optical or RF beacons	EC	A
	Active ultrasonic beacons	EC	A
	Reflective beacons	EC	A
Active ranging (reflectivity, time-of-flight, and geometric triangulation)	Reflectivity sensors	EC	A
	Ultrasonic sensor	EC	A
	Laser rangefinder	EC	A
	Optical triangulation (1D)	EC	A
	Structured light (2D)	EC	A
Motion/speed sensors (speed relative to fixed or moving objects)	Doppler radar	EC	A
	Doppler sound	EC	A
Vision-based sensors (visual ranging, whole-image analysis, segmentation, object recognition)	CCD/CMOS camera(s) Visual ranging packages Object tracking packages	EC	P

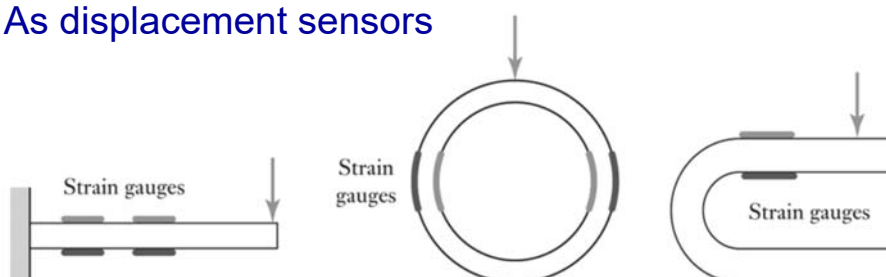
Elements -1

□ Strain gauge

- ◆ A device used to measure strain on an object
- ◆ $\frac{\Delta R}{R} = G\varepsilon$, G = gauge factor
- ◆ $G = \sim 2$, metal wire ; $G = \sim 100$, semiconductor



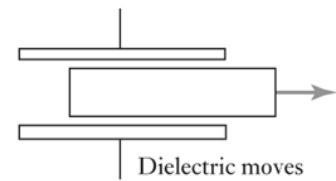
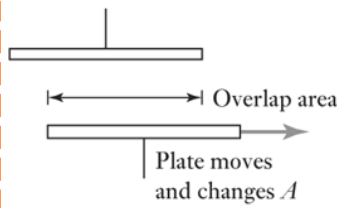
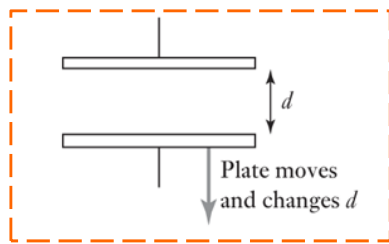
- ◆ As displacement sensors



Elements -2

□ Capacitive element

- ◆ Capacitance: $C = \frac{\epsilon_r \epsilon_0 A}{d}$

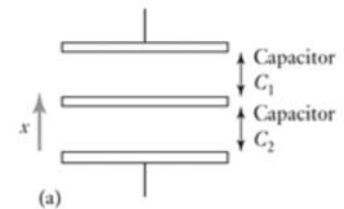


$$C - \Delta C = \frac{\epsilon_r \epsilon_0 A}{d+x} \quad \frac{\Delta C}{C} = -\frac{d}{d+x} - 1 = -\frac{x/d}{1+x/d}, \text{ nonlinear relation}$$

- ◆ Push-pull displacement sensor: a few mm to hundreds of mm

- Used in MEMS accelerometer (ex: ADXL50)

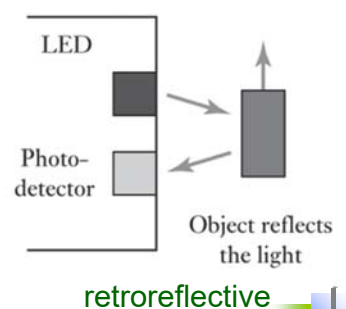
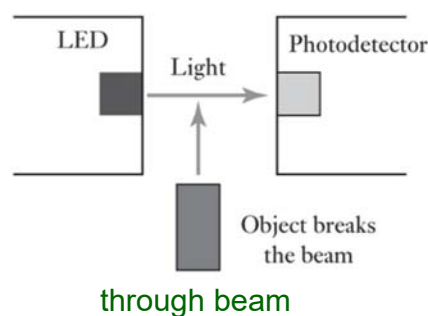
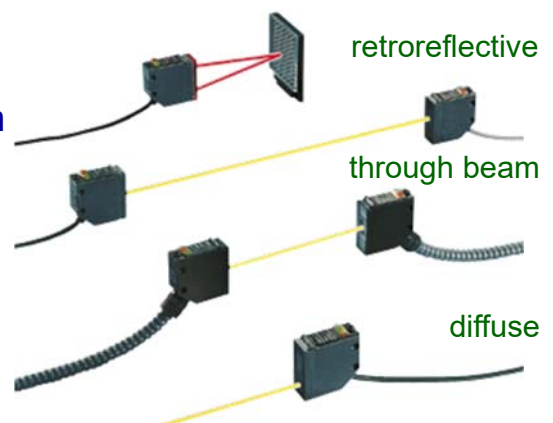
$$C_1 = \frac{\epsilon_r \epsilon_0 A}{d+x}, C_2 = \frac{\epsilon_r \epsilon_0 A}{d-x}$$



Elements -3

□ Photoelectric sensors

- ◆ An equipment used to discover the distance, absence, or presence of an object by using a light transmitter, often infrared, and a photoelectric receiver



through beam

retroreflective

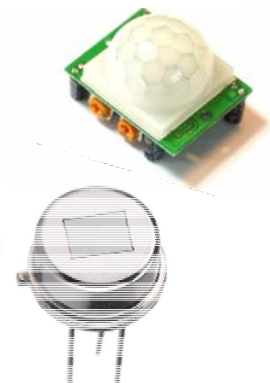
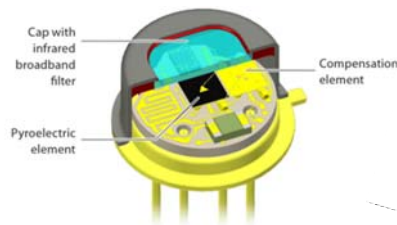
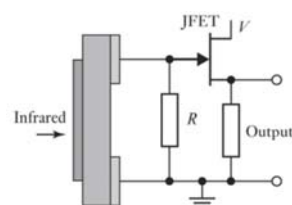
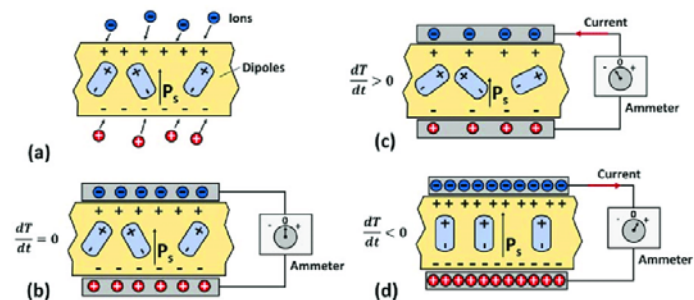
Elements -4

Pyroelectric Material

- ◆ Crystalline materials which generate charge in response to heat flow

Pyroelectric sensor

- Dual elements
- Equivalent circuit
 - A moving human: $10^{-12} A$
 - + 50 GΩ resistor → 50mV



Elements -5

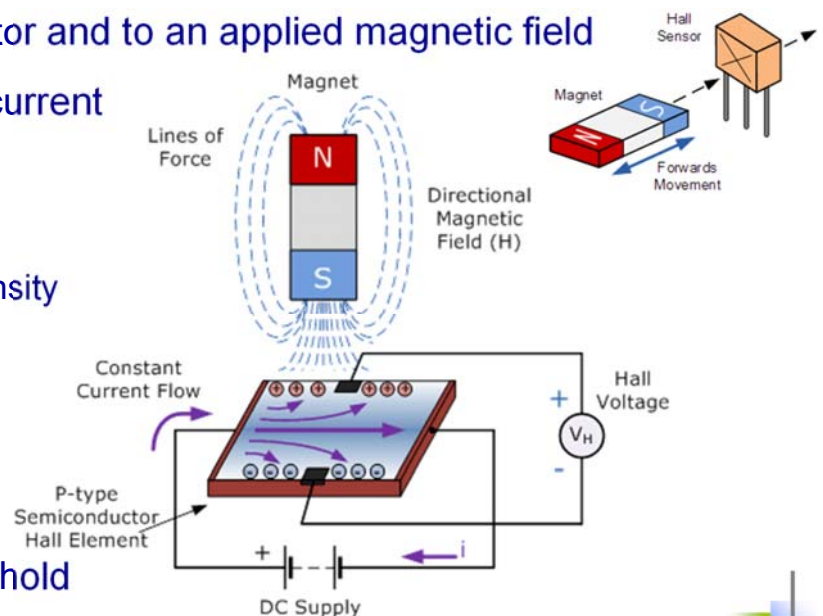
Hall effect sensor

- ◆ The Hall effect: the production of a voltage difference (the Hall voltage) across an electrical conductor, transverse to an electric current in the conductor and to an applied magnetic field perpendicular to the current

$$V = K_H \frac{BI}{t}$$

- B: Magnetic flux density
- I: current
- t: plate thickness
- K_H : Hall coefficient

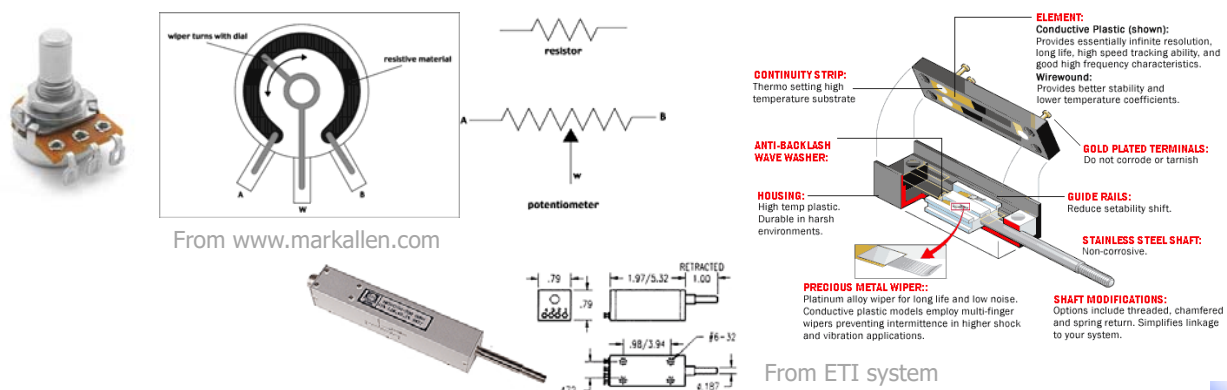
- ◆ Types: Linear & threshold



Body State: Position / Orientation -1

□ Potentiometer

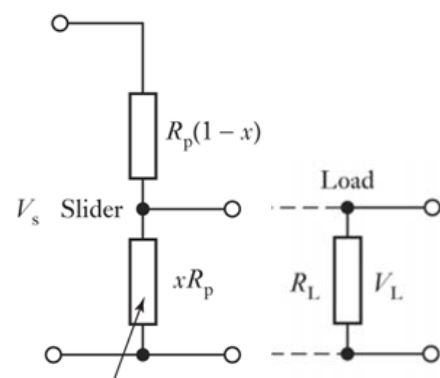
- ◆ Consisting of a resistive element with a sliding contact which can be moved over the length of the element, measuring linear or angular displacement
- ◆ Pro: The most straight forward form of displacement sensing
- ◆ Con: Difficulties with resolution, linearity, and noise susceptibility



Body State: Position / Orientation -2

- The circuit to a load

The circuit as a potential divider



Total resistance: $R_p(1-x) + R_L x R_p / (R_L + x R_p)$

$$\text{Voltage: } \frac{V_L}{V_S} = \frac{R_L x R_p / (R_L + x R_p)}{R_p(1-x) + R_L x R_p / (R_L + x R_p)}$$

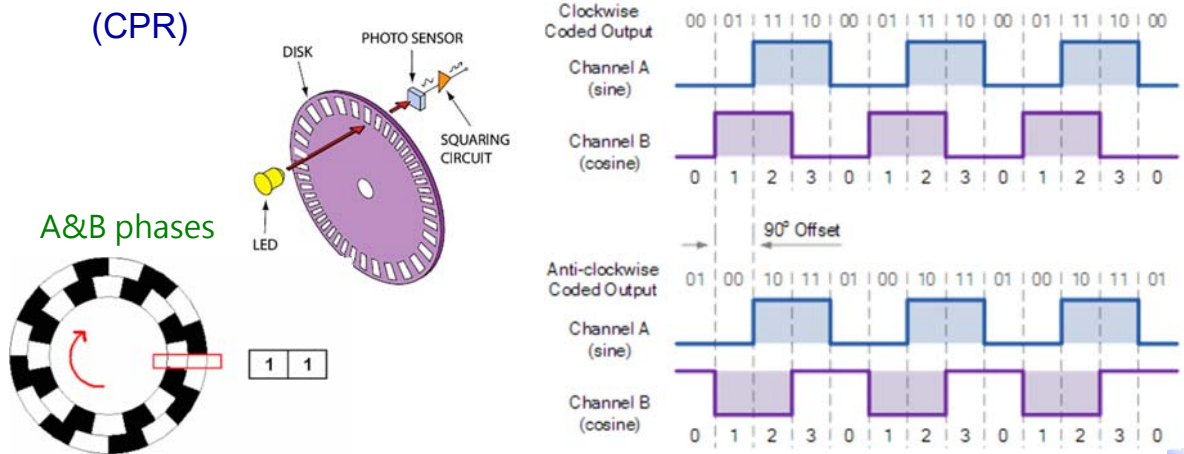
If the load is of infinite resistance, $R_L \rightarrow \infty \Rightarrow V_L = x V_S$

If the load is of finite resistance $\Rightarrow \text{error} = x V_S - V_L = V_S \frac{R_P}{R_S} (x^2 - x^3)$

Body State: Displacement / Orientation -3

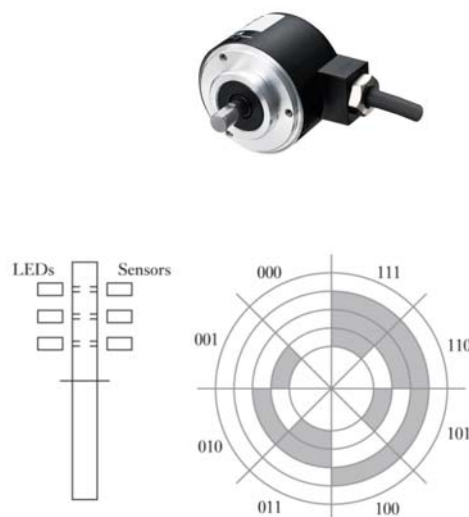
Encoders

- ◆ A device that provides a digital output as a result of a linear or angular displacement
- ◆ Two categories
 - Incremental encoder (Typical resolutions: 2000 counts per revolution



Body State: Position / Orientation -4

- Absolute encoder
 - ◆ Using Grey code, one “change” at a time

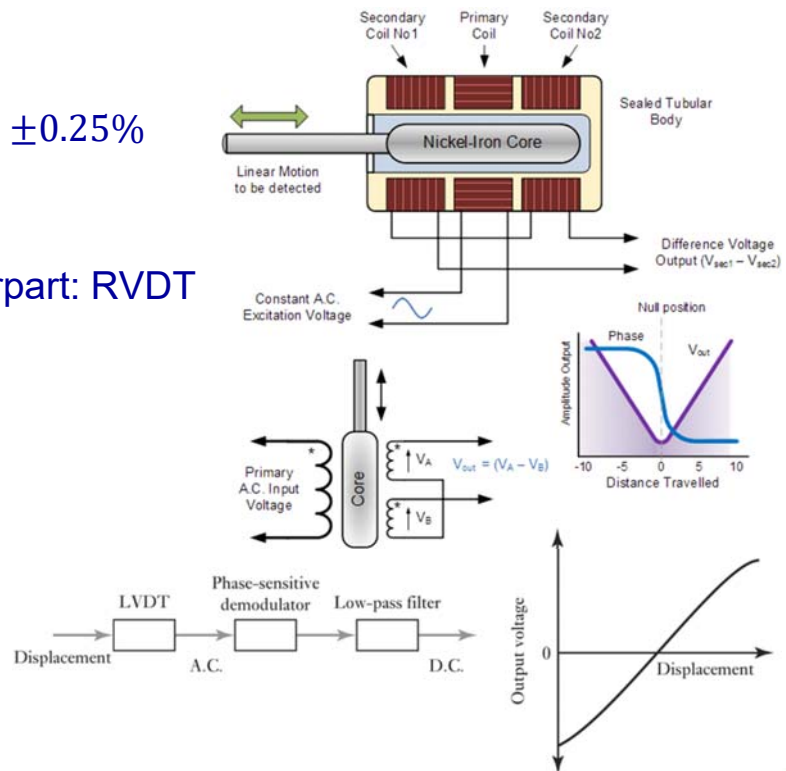


	Normal binary	Gray code
0	0000	0000
1	0001	0001
2	0010	0011
3	0011	0010
4	0100	0110
5	0101	0111
6	0110	0101
7	0111	0100
8	1000	1100
9	1001	1101
10	1010	1111

Body State: Position / Orientation -5

Linear variable differential transformer (LVDT)

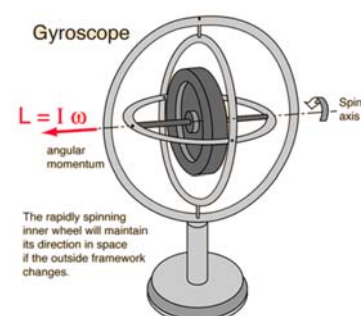
- ◆ ± 2 to ± 400 mm
- ◆ Non-linearity error $\pm 0.25\%$
- ◆ Rotational counterpart: RVDT



Body State: Position / Orientation -6

Gyroscope

- ◆ Measuring orientation
- ◆ Mechanical gyroscope
 - Concept: A fast spinning rotor will resist any change to its angular momentum relative to inertial frame
 - Reactive torque t (tracking stability) is proportional to the spinning speed, the precession speed and the wheel's inertia

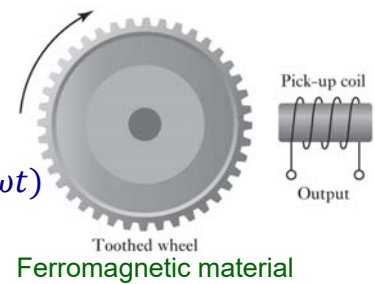


Body State: (Angular) Speed -1

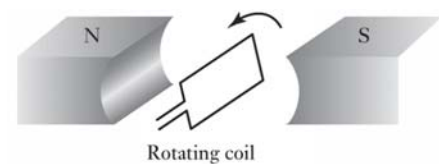
□ Tachometer

◆ Type 1: Reluctance

- $\Phi = \Phi_0 + \Phi_a \cos(n\omega t)$
- $e.m.f = -N \frac{d\Phi}{dt} = N\Phi_a n\omega \sin(n\omega t) = E_{max} \sin(n\omega t)$
- $E_{max} = N\Phi_a n\omega \propto \omega$



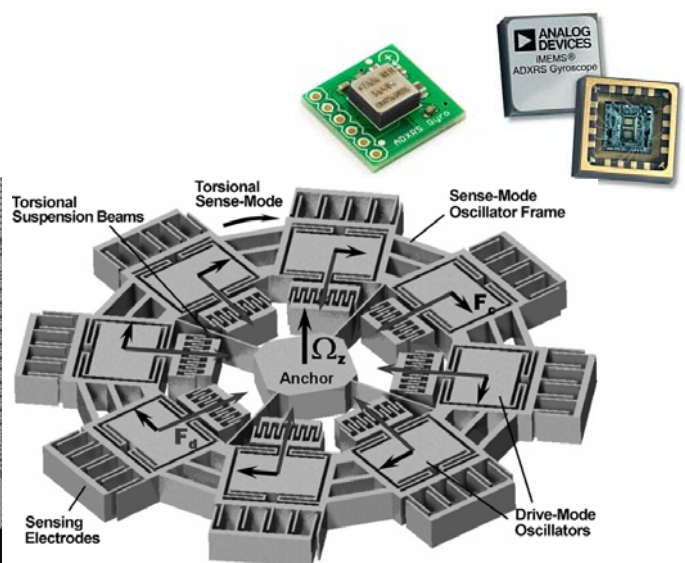
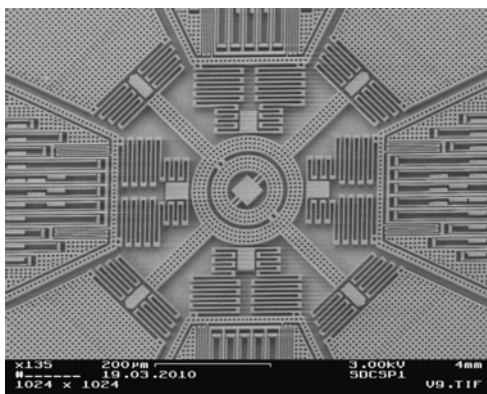
- ◆ Type 2: Type 1 + pulse shaping signal conditioner \propto pulse freq.
- ◆ Type 3: A.C. generator type $\rightarrow \propto$ e.m.f frequency



Body State: (Angular) Speed -2

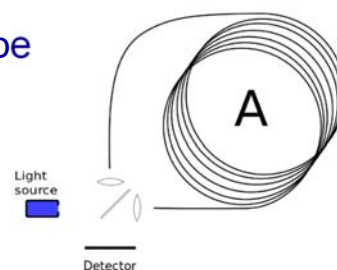
□ Rate gyro

- ◆ Measuring angular velocity
- ◆ MEMS – vibrating structure



◆ Fiber optic gyroscope

- Sagnac effect:

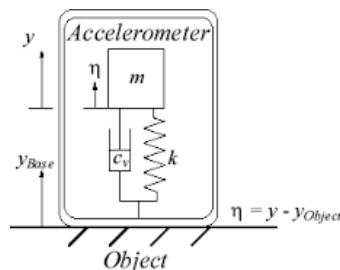


Body State: Acceleration

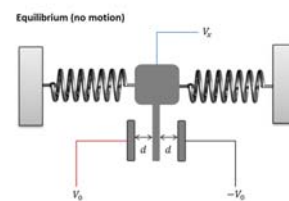
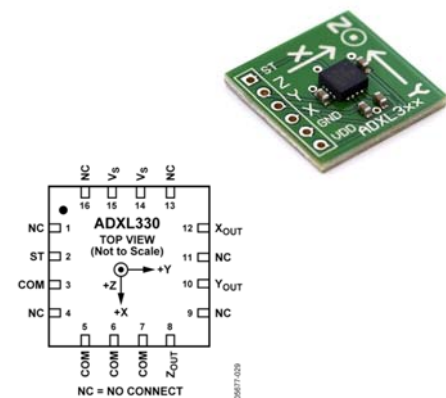
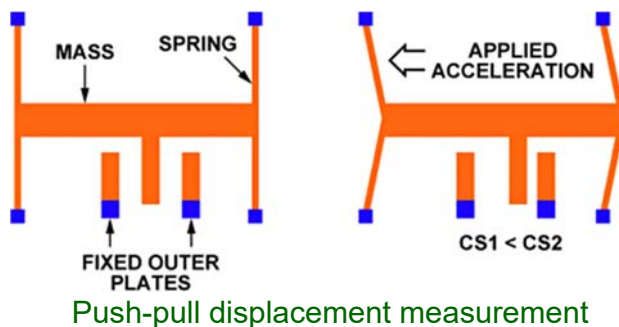
Accelerometers

- ◆ Measuring linear acceleration
- ◆ Mechanical

$$a = \frac{k(y - y_{Object})}{m}$$



MEMS



Absolute Heading

Compass

- ◆ Magnetic field on earth: absolute measure for orientation
- ◆ Large variety of solutions to measure the earth magnetic field
 - Mechanical magnetic compass
- ◆ Direct measure of the magnetic field
 - Hall-effect, magnetoresistive sensors
- ◆ Major drawback
 - Weakness of the earth field
 - Easily disturbed by magnetic objects or other sources
 - Not feasible for indoor environments



Body State: Multi-function

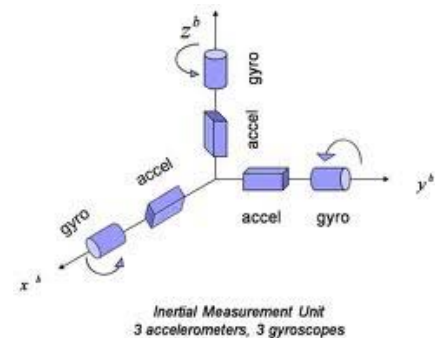
□ Inertia measurement unit (IMU)

- ◆ A tri-axis accelerometer
 - Linear acceleration
- ◆ A tri-axis rate gyro
 - Angular velocity



□ Combined with other sensors

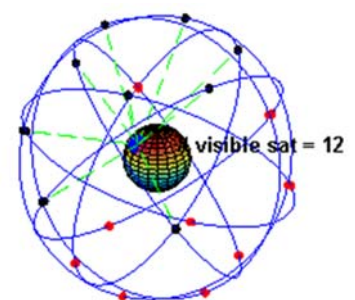
- ◆ A tri-axis magnetometer
- ◆ Pressure sensor



Absolute Positioning

□ Global Positioning System (GPS)

- ◆ Developed for military use originally; now accessible for commercial applications
- ◆ 33 satellites (including 2 spares) orbiting the earth every 12 hours at a height of 20,180 km
- ◆ Location of any GPS receiver is determined through a time of flight measurement – need 4 satellites - allows to identify three values (x , y , z) for the position and the **clock correction**



□ Other systems

- ◆ Russia GLONASS
- ◆ China 北斗衛星導航定位系統

Range Sensing -1

□ Principle

- ◆ Time of flight

$$d = c \cdot t$$

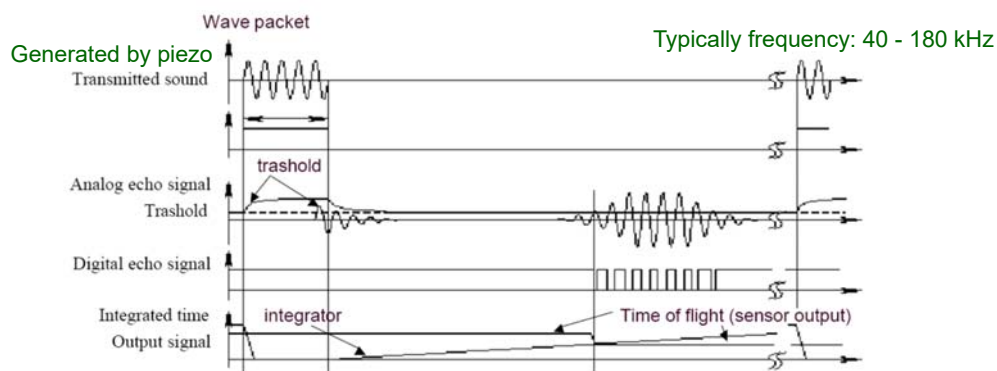
Where

- d = distance traveled (usually round-trip)
 - c = speed of wave propagation
 - t = time of flight.
-
- ◆ Ultrasonic sensor: sound waves, 0.3 m/ms
 - 3 m distance, 10 ms
 - ◆ Laser range sensor: electromagnetic waves, 0.3 m/ns (10^6 faster)
 - 3 m distance, 10 ns

Range Sensing -2

□ Ultrasonic sensor

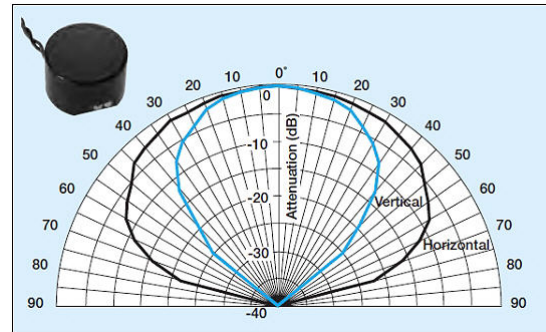
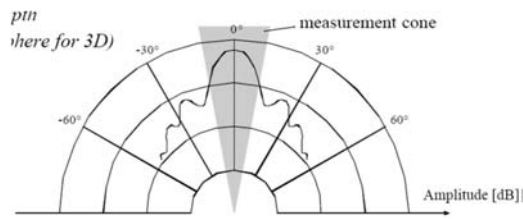
- ◆ Transmit a packet of (ultrasonic) pressure waves
- ◆ $d = \frac{c t}{2}$; d distance; c propagation speed of sound; t the time of flight
- ◆ Signal transmitting & receiving



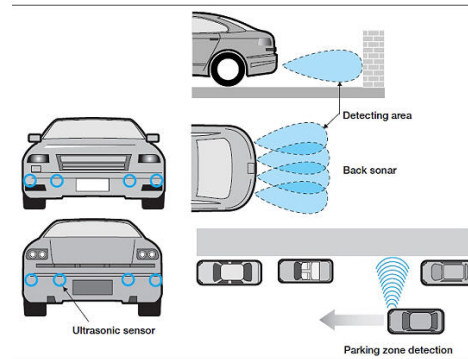
Signals of an ultrasonic sensor

Range Sensing -3

◆ Measurement cone



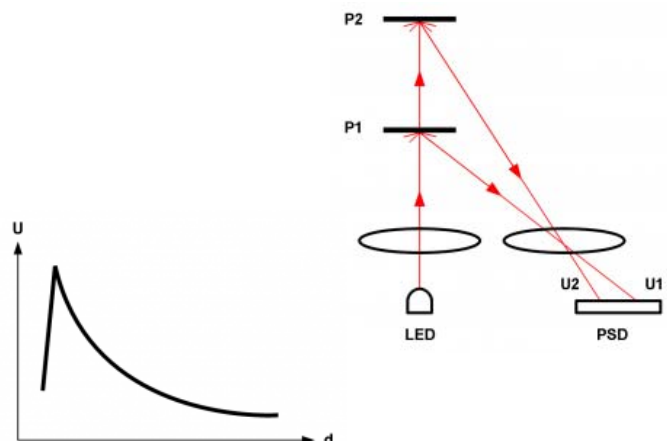
◆ Application: obstacle avoidance



Range Sensing -4

□ Infrared distance sensor (IR)

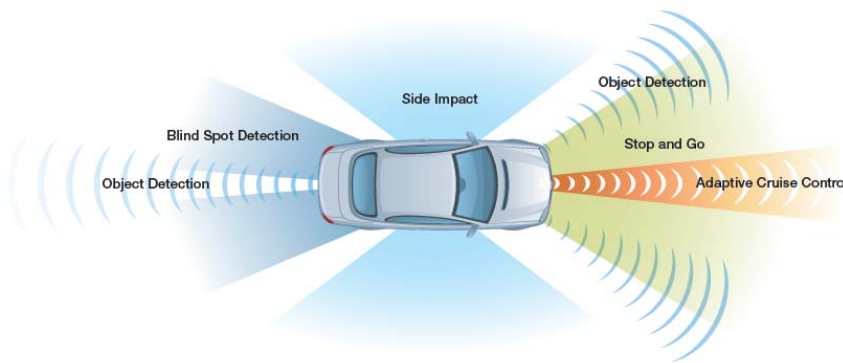
- ◆ IR LED & position-sensible photo detector (PSD)
- ◆ Directional
- ◆ Ex: Sharp GP2Y0A2YK



Range Sensing -5

□ Radio detection and ranging (RADAR)

- ◆ Using radio waves to determine the range, altitude, direction, or speed of objects
- ◆ More robust, not like LIDAR which is not functional in bad environment conditions such as rain, fog, etc.
- ◆ Recent new application: Adaptive cruise control

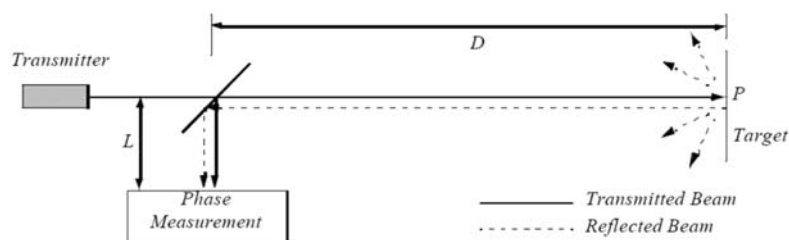


24 GHz medium range radar

Range Sensing -6

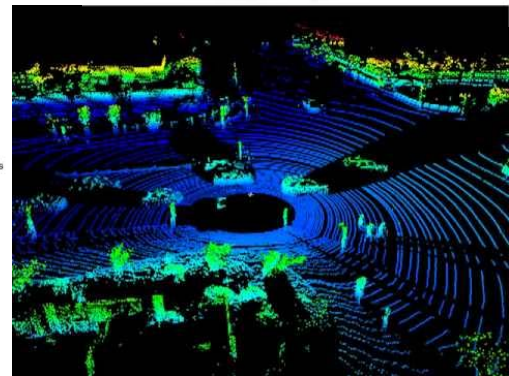
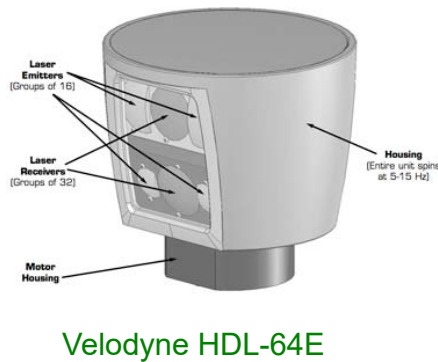
□ Laser range finder (LIDAR)

- ◆ Using laser light to detect range
- ◆ Light + RADAR
- ◆ A mechanical mechanism with a mirror sweeps
- ◆ Can NOT detect transparent materials



Range Sensing -7

- 3D laser range finder
 - ◆ 16-64 channels
 - ◆ 100-300 m range
 - ◆ 2-3 cm resolution



Force Sensing -1

- Load cell

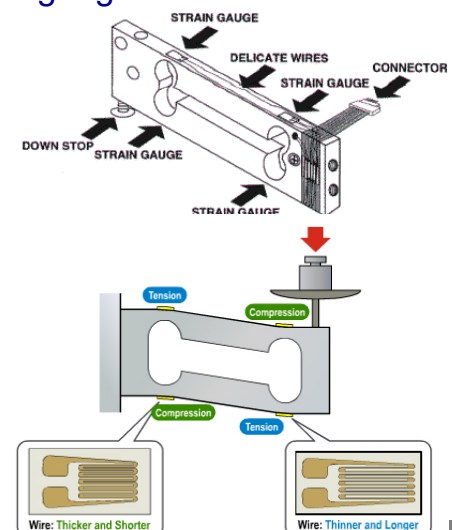
- ◆ Principle

- External force yields deformation of internal mechanism
- Local deformation is measured by the strain gauge



- ◆ Assumptions

- Local strain is proportional to the external force (depends on compliant mechanism design)
- Local strain is proportional to output voltage of strain gauge (depends on strain gauge design)



Force Sensing -2

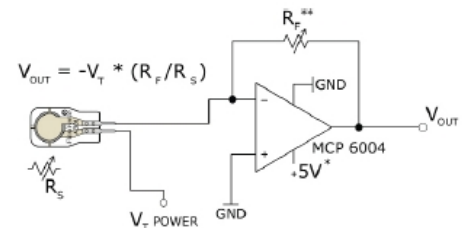
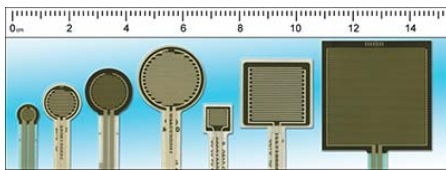
□ Design issue

- ◆ Mechanism stiffness vs. sensitivity
- ◆ Hysteresis
- ◆ Multi-channel decoupling
- ◆ Signal conditioning – Wheatstone bridge
- ◆ Gauge arrangements (each axis):
 - Economy choice – 1 strain gauge
 - Temperature compensation – 2 or 4 gauges
 - Maximum sensitivity – 4 gauge



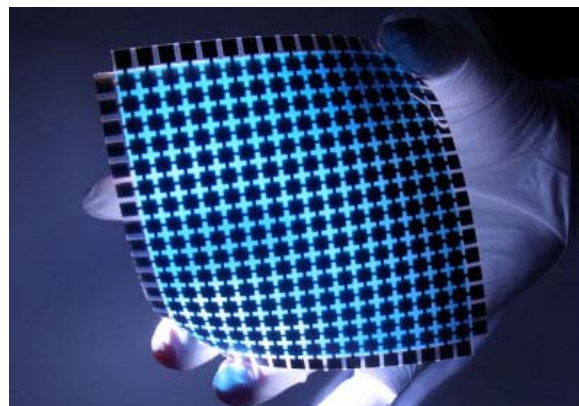
Pressure Sensing

□ Point sensing



- * Supply Voltages should be constant
- ** Reference Resistance R_F is 1k Ω to 100k Ω
- Sensor Resistance R_S at no load is >5M Ω
- Max recommended current is 2.5mA

□ Array sensing



Vision-based Sensors

□ Vision sensors: converting light into electrons

- ◆ CCD (charge-coupled device)
- ◆ CMOS (Complementary Metal Oxide Semiconductor)

Characteristic	CCD	CMOS
Signal from pixel	Electron packet	Voltage
Signal from chip	Analog Voltage	Bits (digital)
Readout noise	low	Lower at equivalent frame rate
Fill factor	High	Moderate or low
Photo-Response	Moderate to high	Moderate to high
Sensitivity	High	Higher
Dynamic Range	High	Moderate to high
Uniformity	High	Slightly Lower
Power consumption	Moderate to high	Low to moderate
Shuttering	Fast, efficient	Fast, efficient
Speed	Moderate to High	Higher
Windowing	Limited	Multiple
Anti-blooming	High to none	High, always
Image Artefact	Smearing, charge transfer inefficiency	FPN, Motion (ERS), PLS
Biasing and Clocking	Multiple, higher voltage	Single, low-voltage
System Complexity	High	Low
Sensor Complexity	Low	High
Relative R&D cost	Lower	Lower or Higher depending on series



RGBD Sensors - 1

□ Vision + Depth

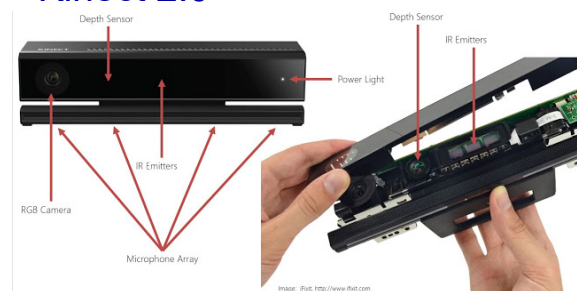
- ◆ Microsoft Kinect



Features

Depth sensor type
 Red, Green & Blue (RGB) camera resolution
 Infrared (IR) camera resolution
 Field of view of RGB image
 Field of view of depth image
 Operative measuring range
 Skeleton joints defined
 Maximum skeletal tracking

Kinect 2.0



Kinect v1

Structured light
 640 × 480, 30 fps
 320 × 240, 30 fps
 62° × 48.6°
 57° × 43°
 0.8 m–4 m (Default);
 0.4 m–3.5 m (Near)
 20 joints
 2

Kinect v2

Time of Flight (ToF)
 1920 × 1080, 30 fps
 512 × 424, 30 fps
 84.1° × 53.8°
 70° × 60°
 0.5 m–4.5 m
 25 joints
 6

RGBD Sensors -2

◆ Intel RealSense



TECH SPECS

D400	D410	D415	D420	D430
Depth Technology Passive IR Stereo	Depth Technology Active IR Stereo	Depth Technology Active IR Stereo	Depth Technology Passive IR Stereo	Depth Technology Active IR Stereo
Image Sensor Technology Rolling Shutter	Image Sensor Technology Rolling Shutter	Image Sensor Technology Rolling Shutter	Image Sensor Technology Global Shutter	Image Sensor Technology Global Shutter
Depth FOV (H x V for HD 16:9) 63.4° x 40.4°	Depth FOV (H x V for HD 16:9) 63.4° x 40.4°	Depth FOV (H x V for HD 16:9) 63.4° x 40.4°	Depth FOV (H x V for HD 16:9) 85.2° x 58°	Depth FOV (H x V for HD 16:9) 85.2° x 58°
RGB Frame Rate and Resolution —	RGB Frame Rate and Resolution —	RGB Frame Rate and Resolution 1920 x 1080 at 30 fps	RGB Frame Rate and Resolution —	RGB Frame Rate and Resolution —
Depth Resolution 1280 x 720	Depth Resolution 1280 x 720	Depth Resolution 1280 x 720	Depth Resolution 1280 x 720	Depth Resolution 1280 x 720
Depth Frame Rate Up to 90 fps	Depth Frame Rate Up to 90 fps	Depth Frame Rate Up to 90 fps	Depth Frame Rate Up to 90 fps	Depth Frame Rate Up to 90 fps

RGBD Sensors -3

◆ Asus Xtion Pro Live

Xtion 2



Asus Xtion Live Pro

~\$150 USD
 <2.5 W
 0.8 m < x < 3.5 m
 58° H; 45° V; 70° D
 RGB, Depth and Microphone
 VGA (640 x 480) 30 fps; QVGA
 (320 x 240) 60 fps
 SXVGA (1280*1024)
 Intel x86; AMD
 Win 32/64 XP, Vista, 7; Linux Ubuntu
 10.10: X86, 32/64 bit, Android
 USB2.0
 Open NI SDK bundled
 C++/C# (Windows); C++ (Linux);
 Java
 18 x 3.5 x 5 cm

* Horizontal, Vertical and Diagonal.

Sensor

Depth & RGB

Depth Image Size

640x480@30fps

Resolution

2592x1944@15fps (5MP)
 1920x1080@30fps
 1280x720@60fps

Field of View

Depth: 74° H, 52° V, 90° D
 RGB: 75.6° H, 60° V, 87.9° D
 (Horizontal, Vertical, Diagonal)

Distance of Use

0.8m-3.5m
 *Short range: Please refer to ASUS Xtion2 > Support> FAQ for setting

Power Consumption

Below 4.5W

A Famous Competition

□ DARPA (Defense Advanced Research Projects Agency), Grand Challenge

◆ 2004

- 240km, all failed before 11.78km

◆ 2005

- 212km
- 3 narrow tunnels
- >100 sharp turns
- Beer Bottle Pass

[A movie from YouTube](#)

[A movie from YouTube](#)



Stanley, the winner of the 2005

"sight"

5 laser rangefinders
monocular video camera
radar

"positioning"

GPS
wheel speed

"balance"

6DOF inertia measurement unit
GPS compass

A Famous Competition

□ DARPA, Urban Challenge

◆ 2007

- 96 km (60-mile) urban area course
- Completed in less than 6 hours
- Obeying all traffic regulations
- Negotiating with other traffic and obstacles
- Merging into traffic

[A movie from YouTube](#)

[A movie from YouTube](#)



Boss, the winner of the 2007

"sight"

5 long-range Radar
4 long-range Lidar (->200m)
1 mid-range Lidar
8 short range Lidar

"pose estimation"

GPS with dual antenna
6DOF inertia measurement unit

Google Self-driving Car -1

Starting from 2009

Lead by Sebastian Thrun



Autonomous Driving

Google's modified Toyota Prius uses an array of sensors to navigate public roads without a human driver. Other components, not shown, include a GPS receiver and an inertial motion sensor.

LIDAR
A rotating sensor on the roof scans more than 200 feet in all directions to generate a precise three-dimensional map of the car's surroundings.

VIDEO CAMERA
A camera mounted near the rear-view mirror detects traffic lights and helps the car's onboard computers recognize moving obstacles like pedestrians and bicyclists.



POSITION ESTIMATOR
A sensor mounted on the left rear wheel measures small movements made by the car and helps to accurately locate its position on the map.



RADAR
Four standard automotive radar sensors, three in front and one in the rear, help determine the positions of distant objects.

Source: Google

THE NEW YORK TIMES; PHOTOGRAPHS BY RAMIN RAHMAN FOR THE NEW YORK TIMES

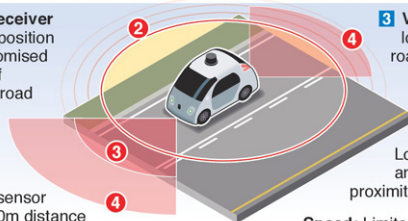
Google Self-driving Car -2

Waymo, spin-off from Google in 2016

Google unveils self-driving car

Google has begun building a fleet of experimental electric-powered cars that will have a stop-go button but no controls, steering wheel or pedals. Google claims that the two-seater vehicle will revolutionise transport by making roads safer, and decrease congestion and pollution

- 1 GPS receiver**
Matches position with customised version of Google's road maps
- 2 Laser range finder:**
Rotating sensor scans 180m distance through 360° to generate 3D map of surroundings
- 3 Video camera**
Identifies other road users, lane markers and traffic signals
- 4 Radars:**
Located at front and rear, detect proximity of obstacles



Speed: Limited to 40km/h to help ensure safety

Engine: 160km-range electric motor – equivalent to one used by Fiat's 500e

Windscreen: Flexible plastic designed to reduce injuries

Front: Foam-like material minimises impact in case of crash

Car would be summoned with smartphone application

Inertial motion sensors determine velocity and direction



Radar

© GRAPHIC NEWS

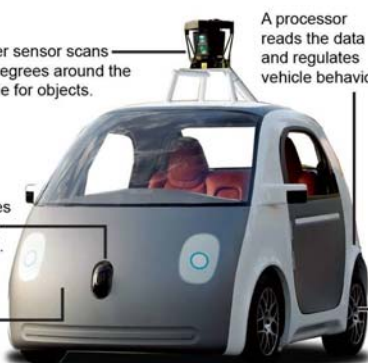
Source and Picture: Google

A laser sensor scans 360 degrees around the vehicle for objects.

A processor reads the data and regulates vehicle behavior.

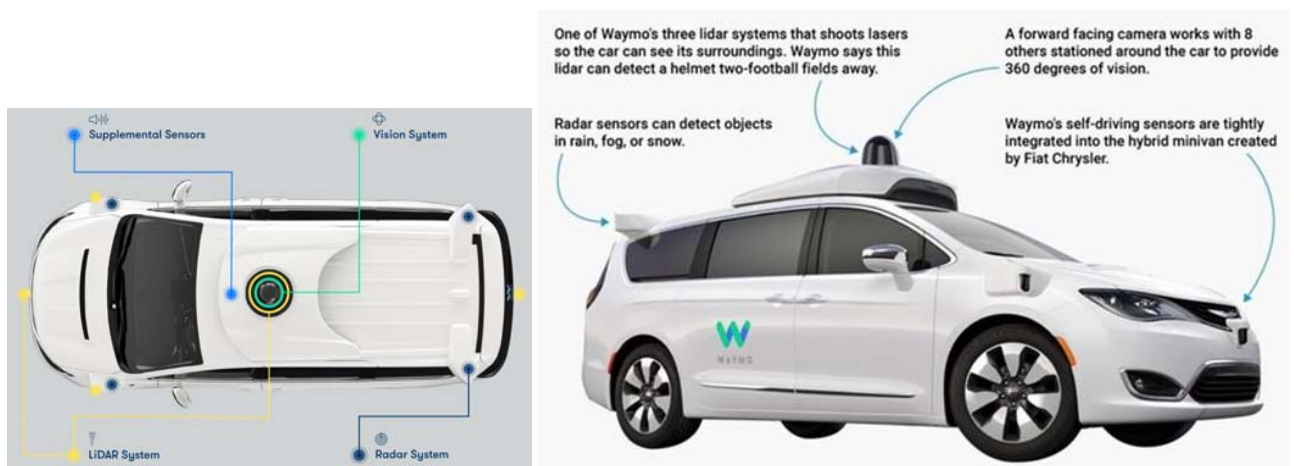
Radar measures the speed of vehicles ahead.

An orientation sensor tracks the car's motion and balance.



A wheel-hub sensor detects the number of rotations to help determine the car's location.

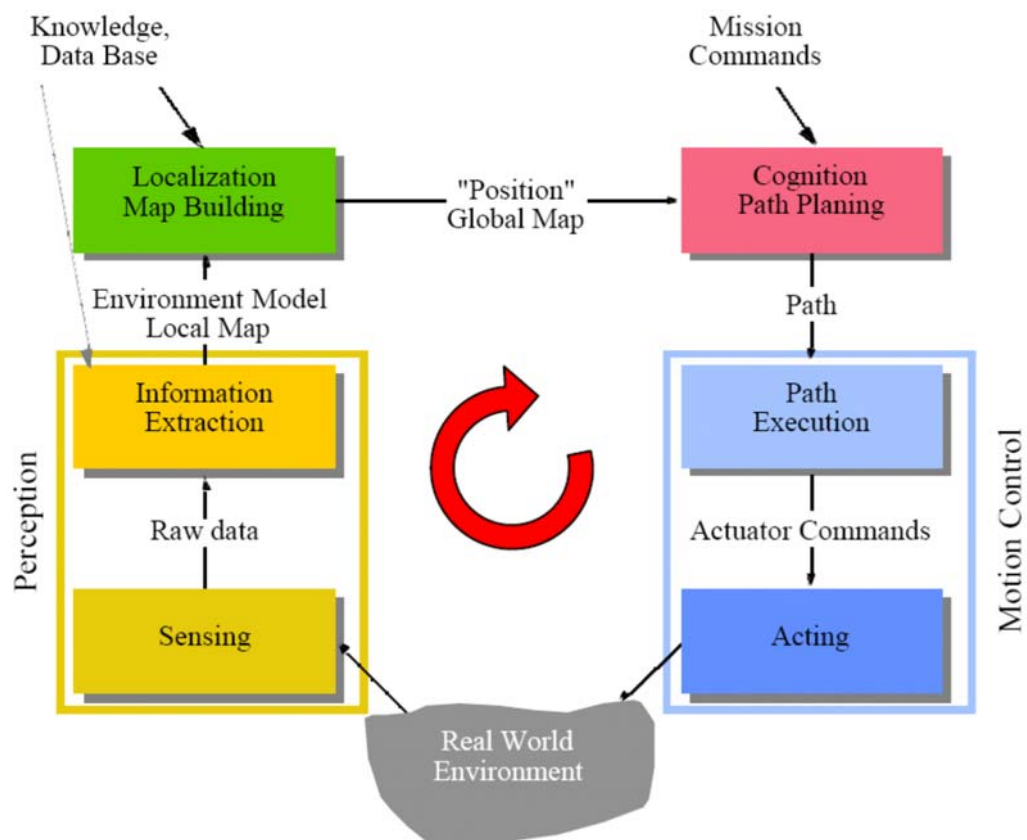
Google Self-driving Car -3



◆ 5th Generation Waymo Driver

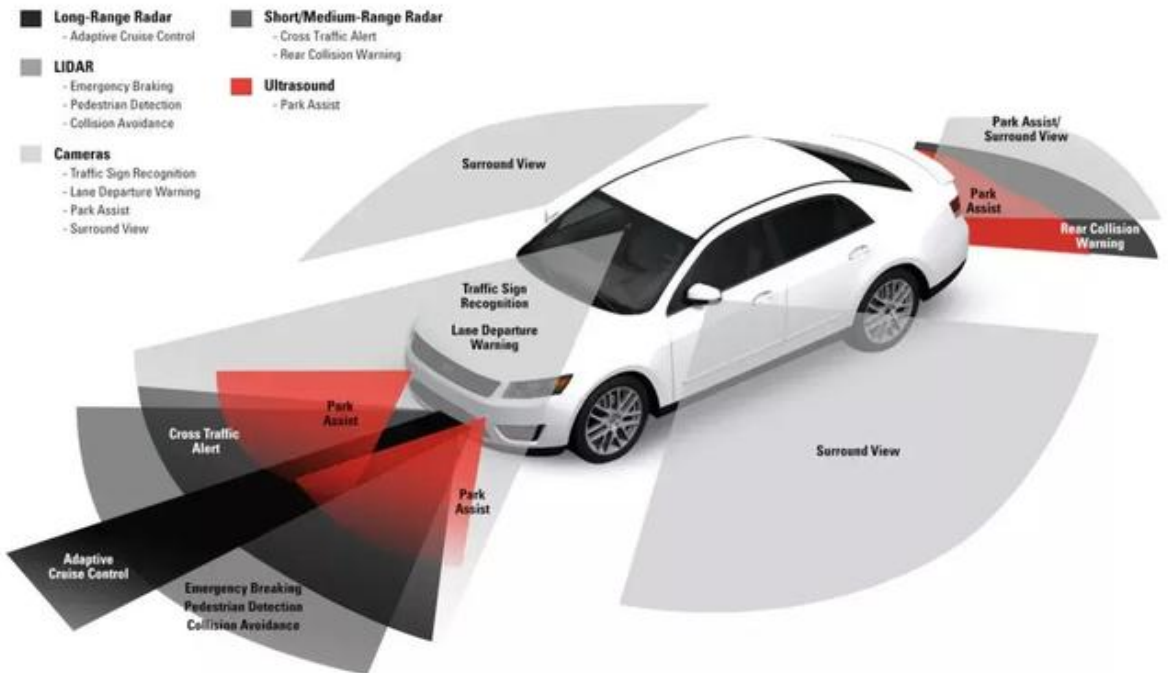


General Control Scheme for Mobile Robot Systems



Advanced Driver Assistance Systems (ADAS)

ADAS: THE CIRCLE OF SAFETY



End

□ Questions?

