



Chap 3 Manipulator Kinematics

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Introduction

- Kinematics: The science of **motion** that treats the subjects without regard to the forces that cause it
(position/orientation, velocity, acceleration...)
Forward Kinematics: Chap 3 Chap 5 Chap 6
Inverse Kinematics: Chap 4

- Dynamics: The relationships between these motions and the **forces/torques** that cause them
Chap 6

Manipulator

□ Characteristics

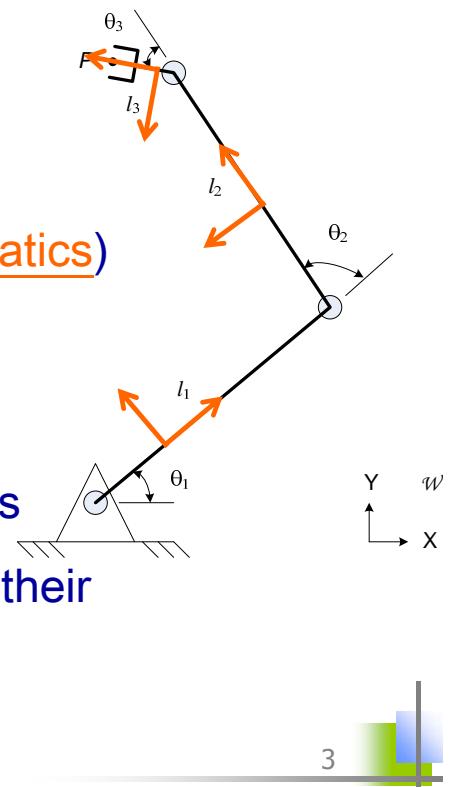
- ◆ Complex configuration and mechanism
- ◆ Actuators are defined in local frames
- ◆ Revolute joint or prismatic joint

□ What we want to know (**Forward kinematics**)

- how θ_i affect P defined in the world frame

$${}^W P = f(\theta_1, \theta_2, \dots, \theta_n)$$

□ Approach: **Affixing frames** to the various parts of the manipulator and describes their relations



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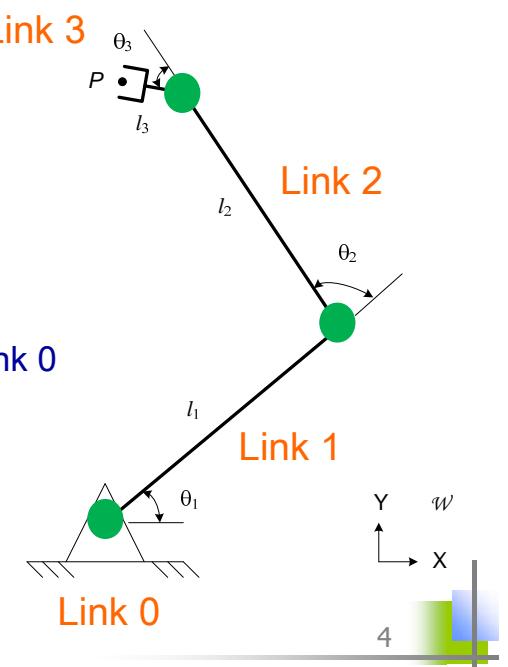
Link Description -1

□ Joint

- ◆ Each revolute or prismatic joint has 1 DOF
- ◆ Rotate about or move along an “axis”

□ Link

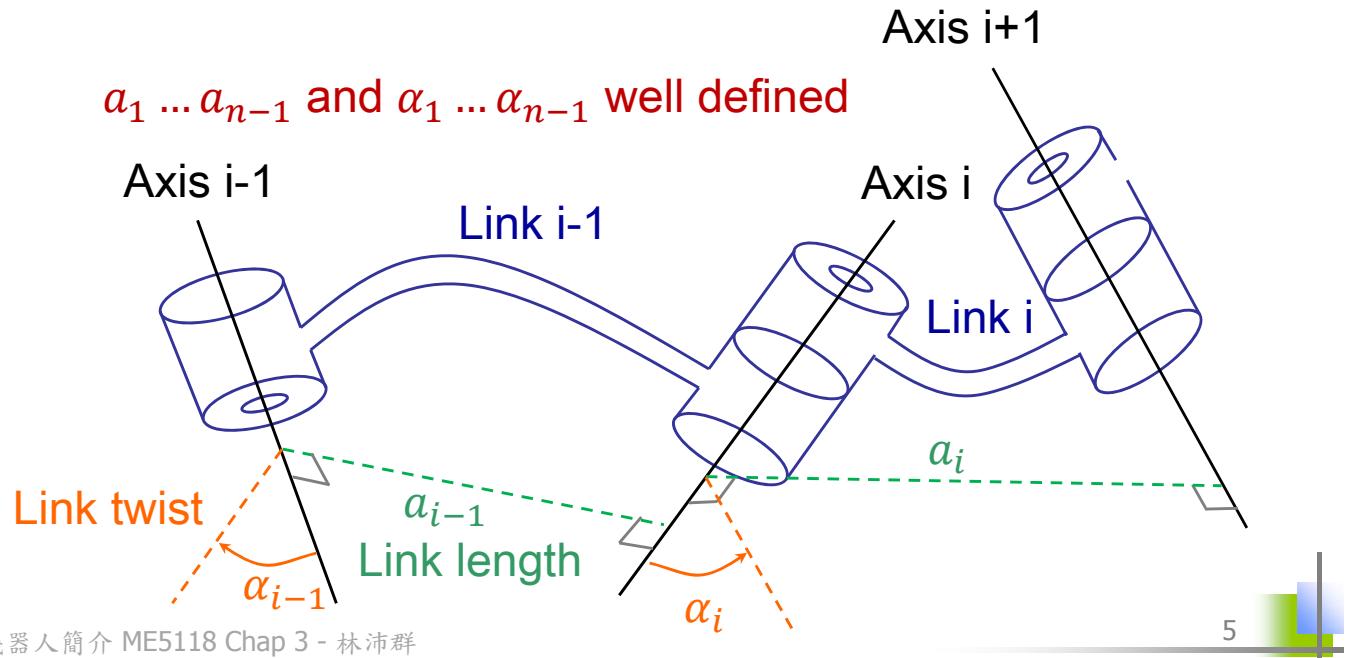
- ◆ The rigid body which connects joints
- ◆ Numbering:
 - Link 0: immobile base
 - Link 1: first moving link, connecting to Link 0
 - Link 2: second moving link
 - And so on...



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Link Description -2

- For any two axes in 3-space, there exists a well-defined measure of distance between them--- mutually perpendicular to both axes



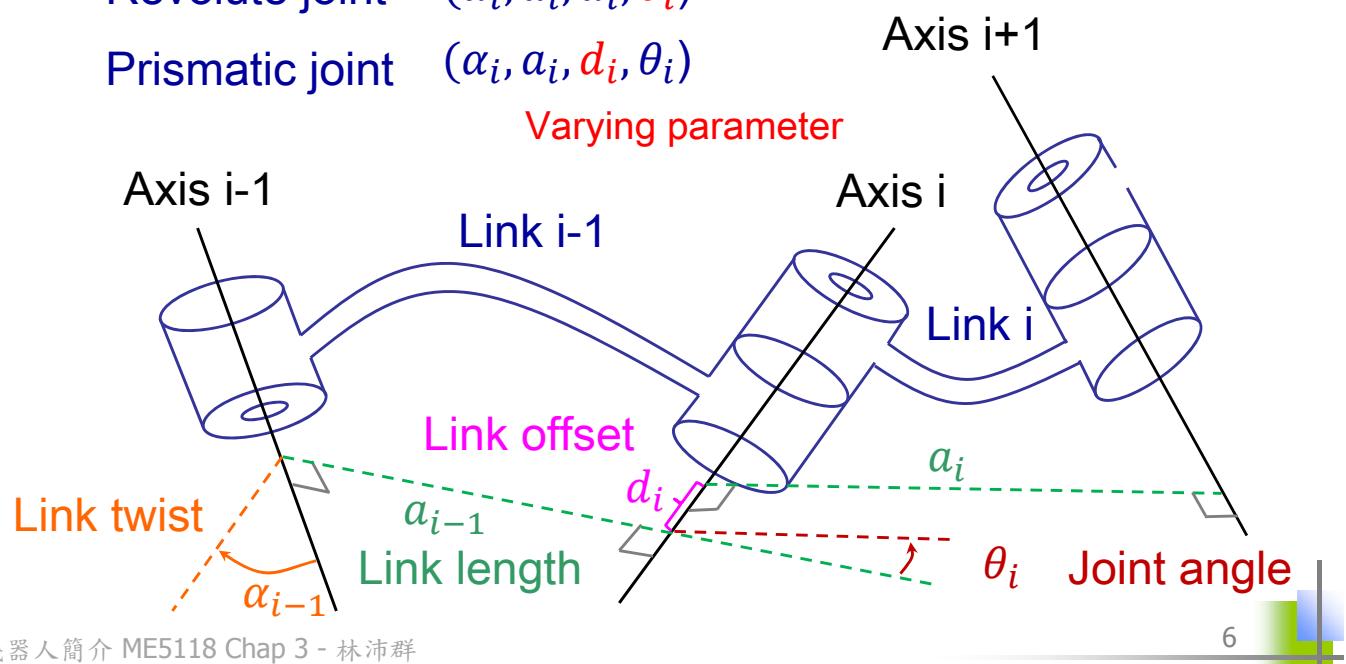
Link Connection Description

- Need two more parameters to define the relation between neighboring links

Revolute joint $(\alpha_i, a_i, d_i, \theta_i)$

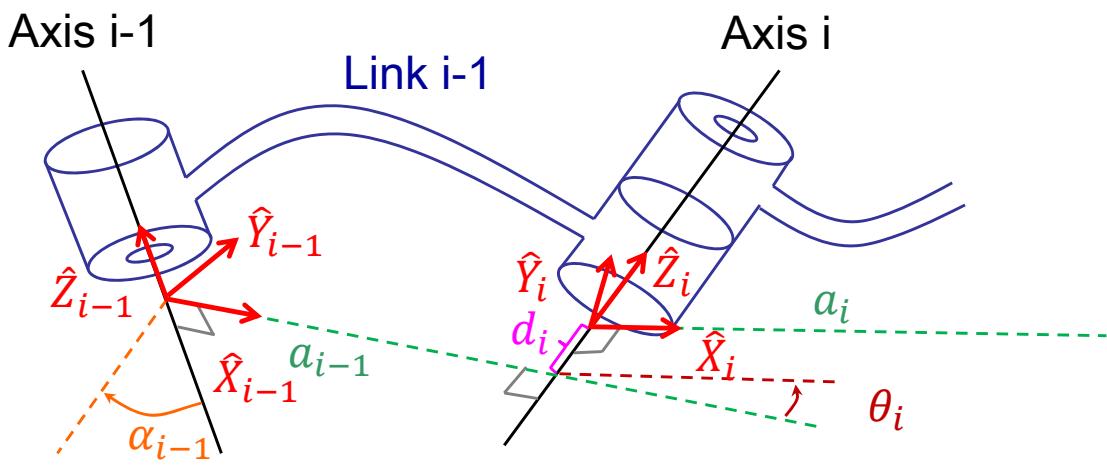
Prismatic joint $(\alpha_i, a_i, d_i, \theta_i)$

Varying parameter



Affixing Frames to Links -1

- \hat{Z}_i Coincident with joint axis
- \hat{X}_i Along a_i (if $a_i \neq 0$)
- Perpendicular to \hat{Z}_{i-1} and \hat{Z}_i (if $a_i = 0$)



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7

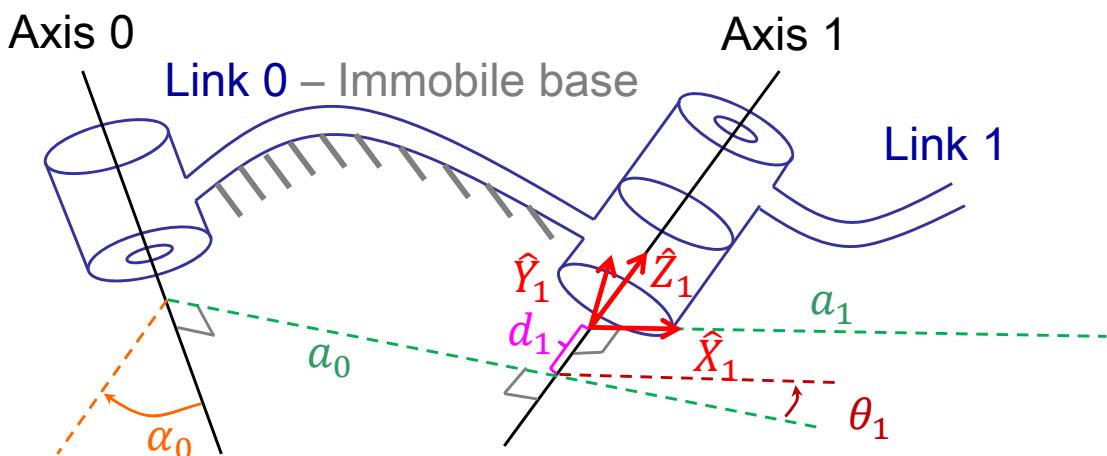
Affixing Frames to Links -2

- First link (0)

Frame {0} coincides with frame {1} $a_0 = 0$ $\alpha_0 = 0$

Revolute joint θ_1 arbitrary $d_1 = 0$

Prismatic joint d_1 arbitrary $\theta_1 = 0$



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8

Affixing Frames to Links -2

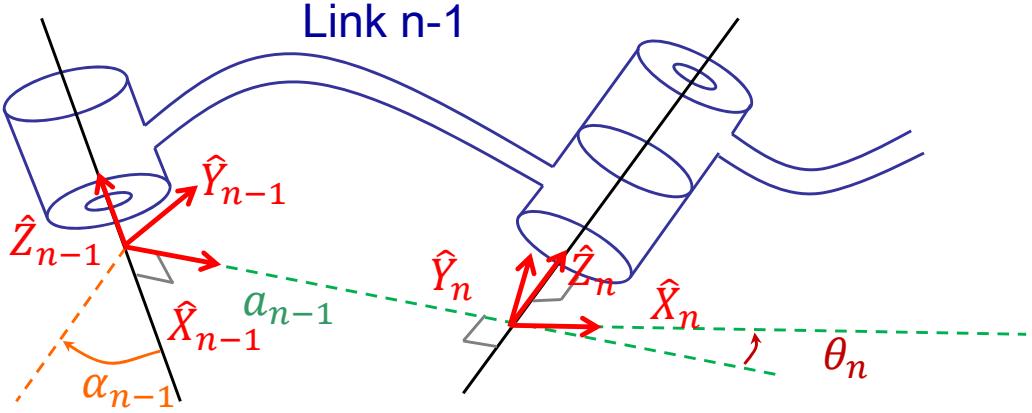
- Last link (n)

Extend \hat{X}_{n-1} vector $a_n = 0$ $\alpha_n = 0$

Revolute joint θ_n variable $d_n = 0$

Prismatic joint d_n variable $\theta_n = 0$

Axis n-1 Axis n



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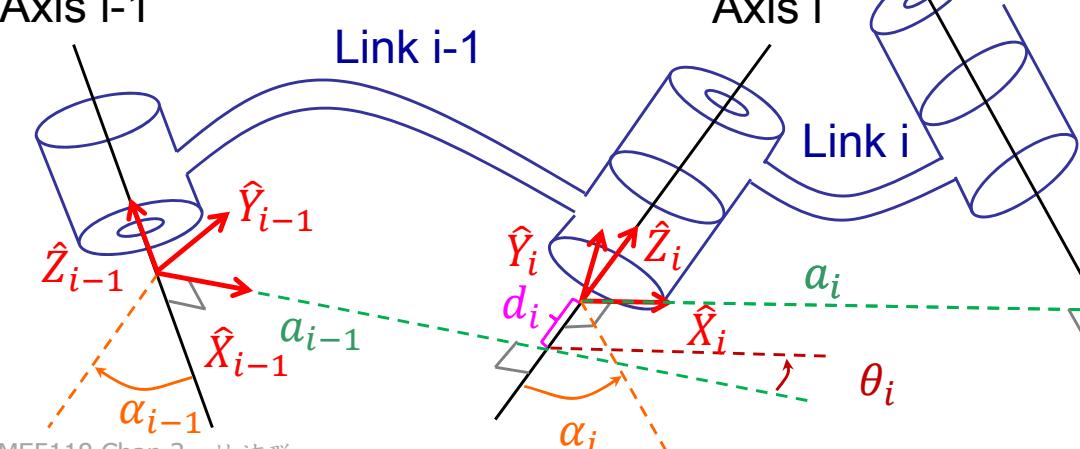
9

Summary of DH Notation (Craig)

Denavit-Hartenberg

- a_i : the distance from \hat{Z}_i to \hat{Z}_{i+1} measured along \hat{X}_i ($a_i > 0$)
- α_i : the angle from \hat{Z}_i to \hat{Z}_{i+1} measured about \hat{X}_i
- d_i : the distance from \hat{X}_{i-1} to \hat{X}_i measured along \hat{Z}_i
- θ_i : the angle from \hat{X}_{i-1} to \hat{X}_i measured about \hat{Z}_i

Axis i-1 Axis i+1



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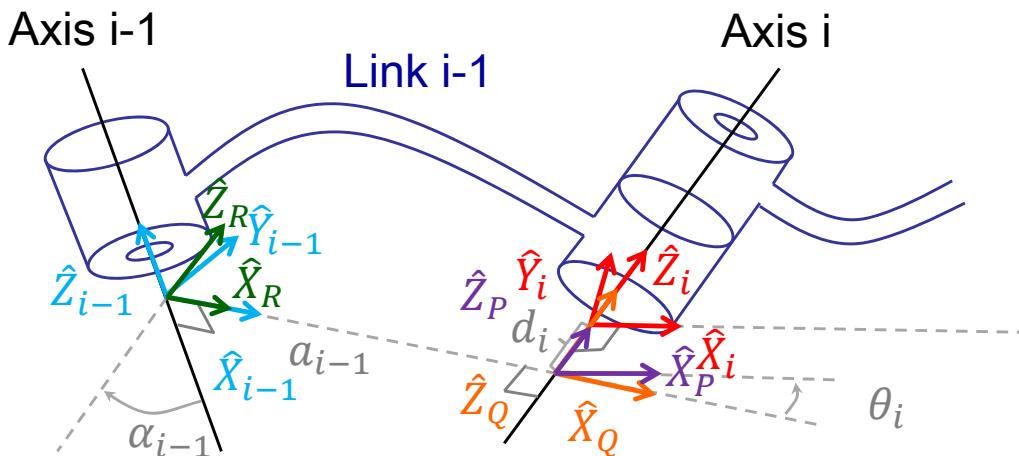
10

Derivation of Link Transformations -1

□ $i^{-1}P = {}^{i-1}_iT^iP$

$$i^{-1}P = {}^i_RT^R_QT^Q_PT^P_iT^iP$$

$$\begin{aligned} {}^{i-1}_iT &= {}^{i-1}_RiT^R_QT^Q_PT^P_iT^i \\ &= T_{\hat{X}_{i-1}}(\alpha_{i-1})T_{\hat{X}_R}(a_{i-1})T_{\hat{Z}_Q}(\theta_i)T_{\hat{Z}_P}(d_i) \end{aligned}$$



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11

Derivation of Link Transformations -2

□ Thus

$${}^{i-1}_iT = T_{\hat{X}_{i-1}}(\alpha_{i-1})T_{\hat{X}_R}(a_{i-1})T_{\hat{Z}_Q}(\theta_i)T_{\hat{Z}_P}(d_i)$$

$$= \begin{bmatrix} c\theta_i & -s\theta_i & 0 & a_{i-1} \\ s\theta_i c\alpha_{i-1} & c\theta_i c\alpha_{i-1} & -s\alpha_{i-1} & -s\alpha_{i-1} d_i \\ s\theta_i s\alpha_{i-1} & c\theta_i s\alpha_{i-1} & c\alpha_{i-1} & c\alpha_{i-1} d_i \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

□ Concatenating link transformations

$${}_n^0T = {}_1^0T {}_2^1T {}_3^2T \dots {}_{n-1}^{n-2}T {}_n^{n-1}T$$

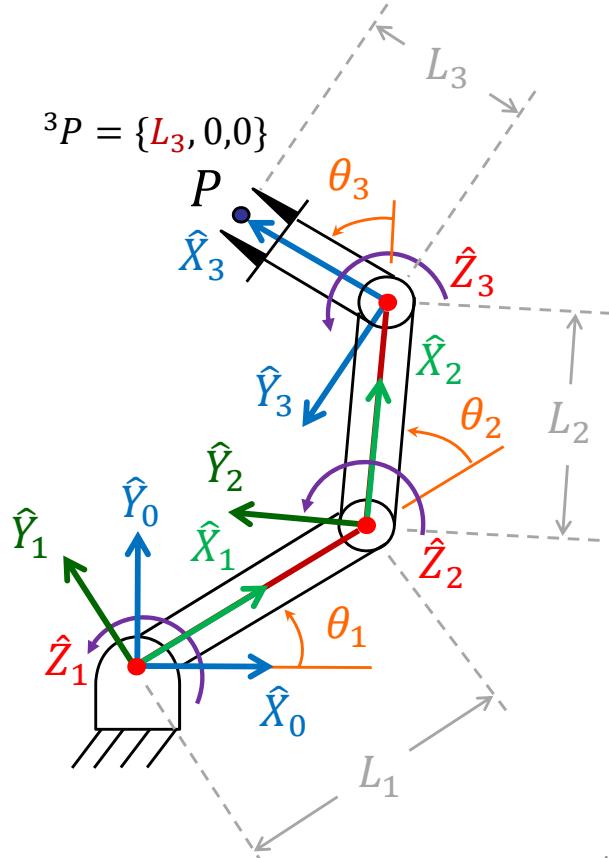
Frame $\{n\}$ 相對於 Frame $\{0\}$ 的空間幾何關係具清楚且量化之定義

在Frame $\{n\}$ 下表達的向量可轉回 Frame $\{0\}$ 下來表達

Example: A RRR Manipulator

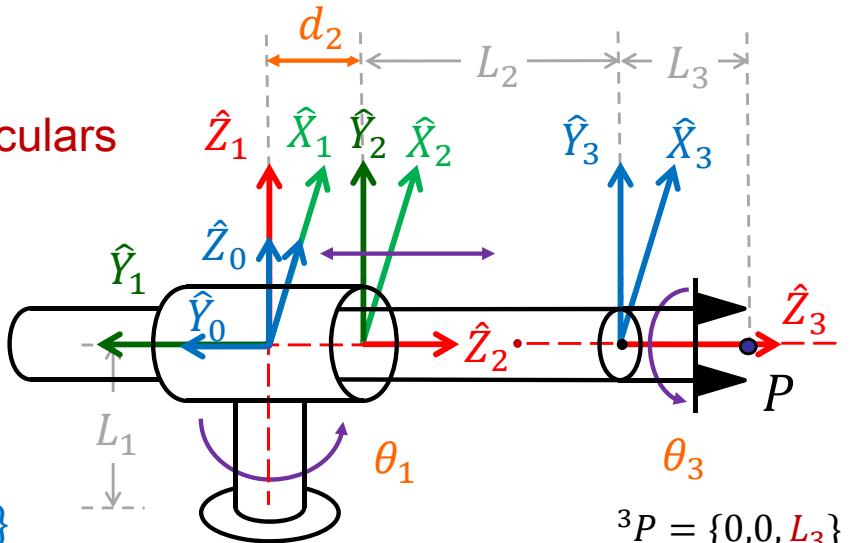
- ❑ Joint axes
- ❑ Common perpendiculars
- ❑ \hat{Z}_i
- ❑ \hat{X}_i
- ❑ \hat{Y}_i
- ❑ Frames $\{0\}$ and $\{n\}$

i	α_{i-1}	a_{i-1}	d_i	θ_i
1	0	0	0	θ_1
2	0	L_1	0	θ_2
3	0	L_2	0	θ_3



Example: A RPR Manipulator

- ❑ Joint axes
- ❑ Common perpendiculars
- ❑ \hat{Z}_i
- ❑ \hat{X}_i
- ❑ \hat{Y}_i
- ❑ Frames $\{0\}$ and $\{n\}$



$${}^3P = \{0, 0, L_3\}$$

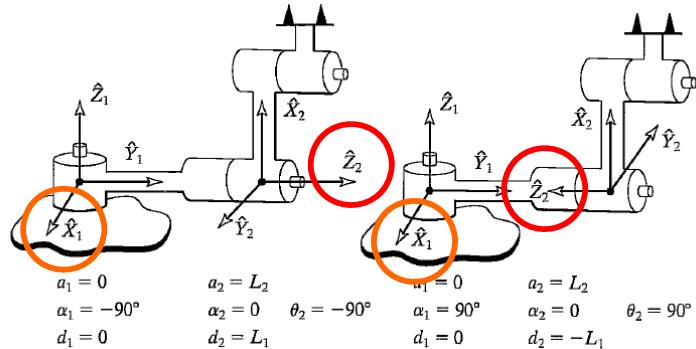
i	α_{i-1}	a_{i-1}	d_i	θ_i
1	0	0	0	θ_1
2	90°	0	d_2	0
3	0	0	L_2	θ_3

Example: RRR Manipulator

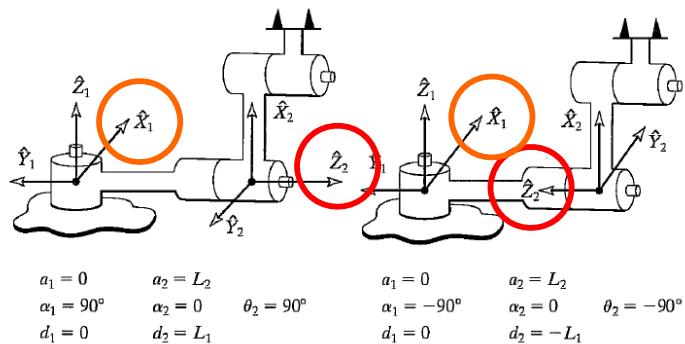
□ $a_1 = 0$

\hat{Z}_1 and \hat{Z}_2 intersect

- ◆ Two choices for \hat{Z}_2

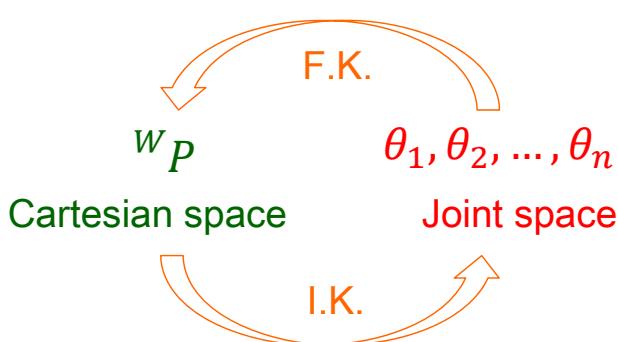


- ◆ Two choices for \hat{X}_1



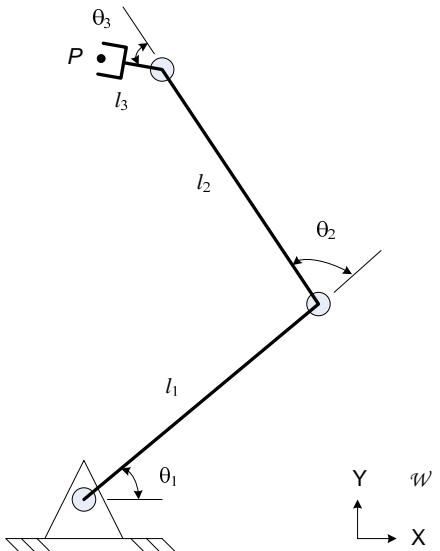
Actuator, Joint, and Cartesian Spaces -1

□ Joint space \Leftrightarrow Cartesian space



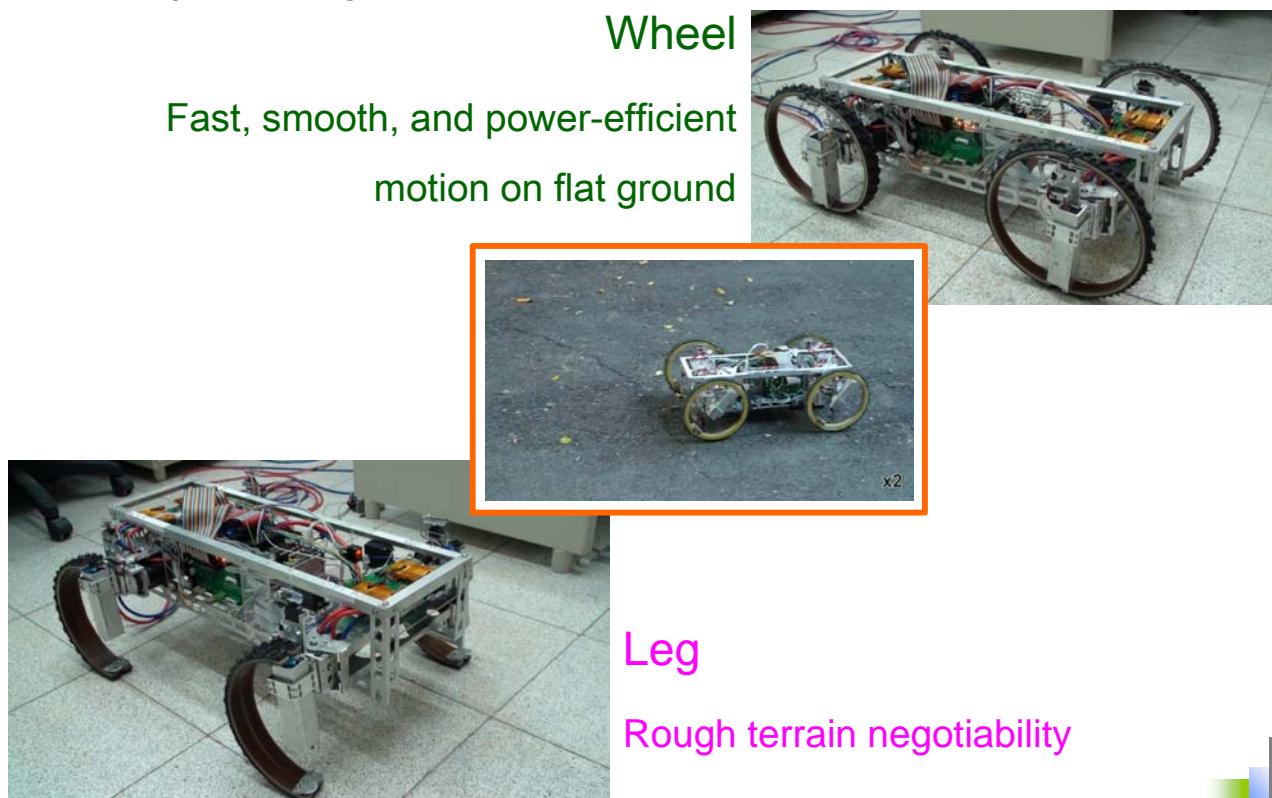
□ Actuator space \Leftrightarrow joint space

- ◆ Determined by mechanisms which transmits the motion from the actuator to the joint



Actuator, Joint, and Cartesian Spaces -2

- Example: A leg-wheel transformable robot

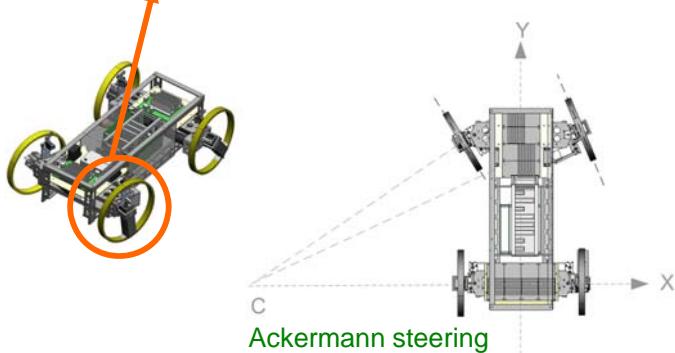
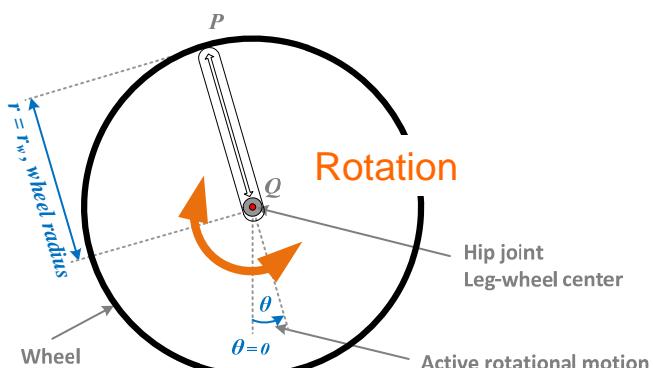


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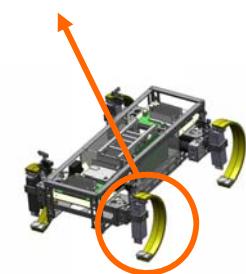
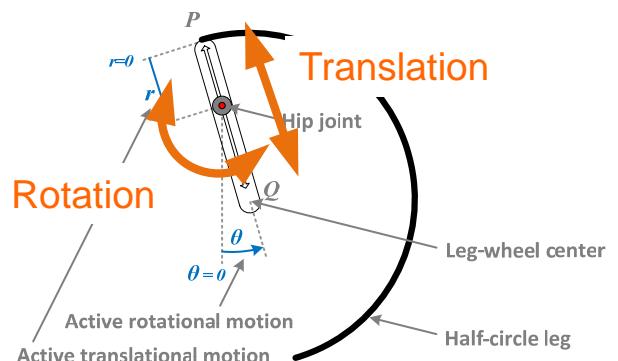
17

Actuator, Joint, and Cartesian Spaces -3

- Wheeled mode



- Legged mode

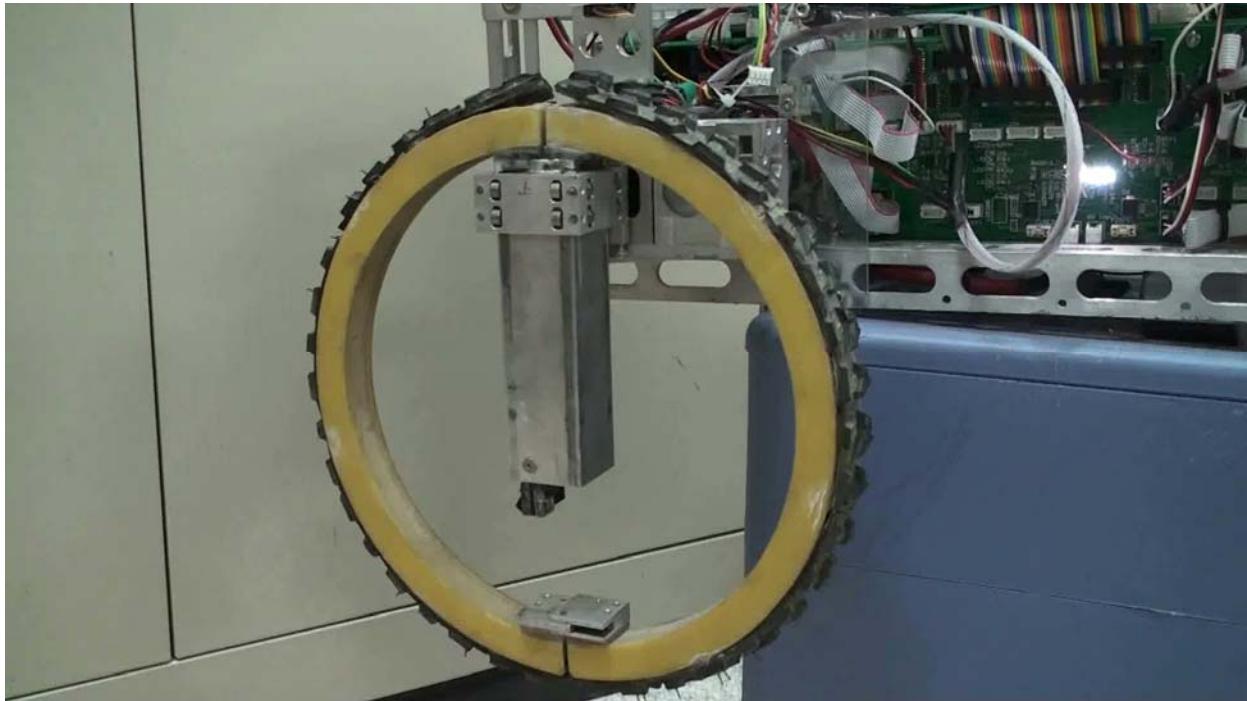


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18

Actuator, Joint, and Cartesian Spaces -4

□ Leg-wheel motion



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19

Actuator, Joint, and Cartesian Spaces -5

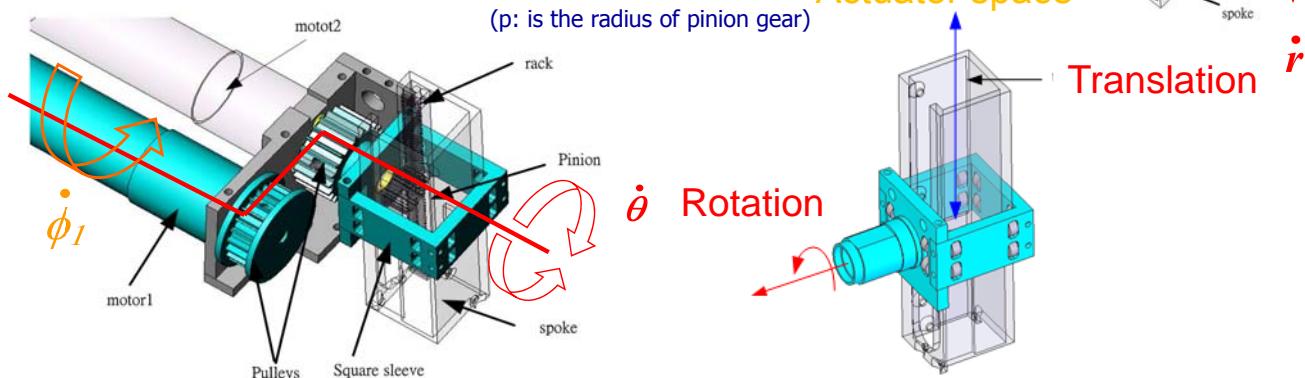
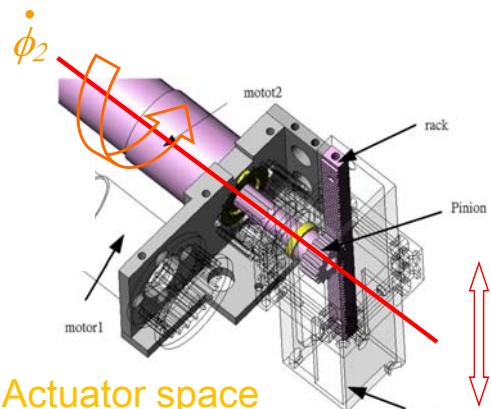
□ Kinematic mapping

- ◆ Input: Motor speeds $\dot{\phi}_1 \dot{\phi}_2$
- ◆ Output: Leg-wheel motion $\dot{\theta} \dot{r}$

in polar coordinate

$$\text{Joint space } \xi = \begin{bmatrix} \dot{\theta} \\ \dot{r} \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ -p & p \end{bmatrix} \begin{bmatrix} \dot{\phi}_1 \\ \dot{\phi}_2 \end{bmatrix}$$

(p: is the radius of pinion gear)



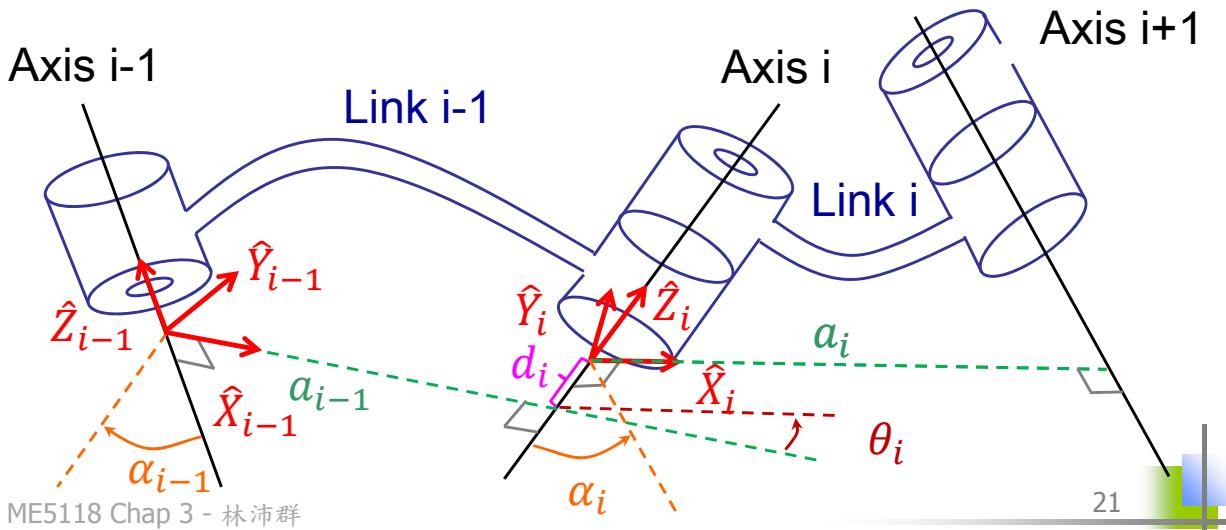
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20

Summary of DH Notation (Craig) -1

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- d_i : the distance from \hat{X}_{i-1} to \hat{X}_i measured along \hat{Z}_i
- θ_i : the angle from \hat{X}_{i-1} to \hat{X}_i measured about \hat{Z}_i

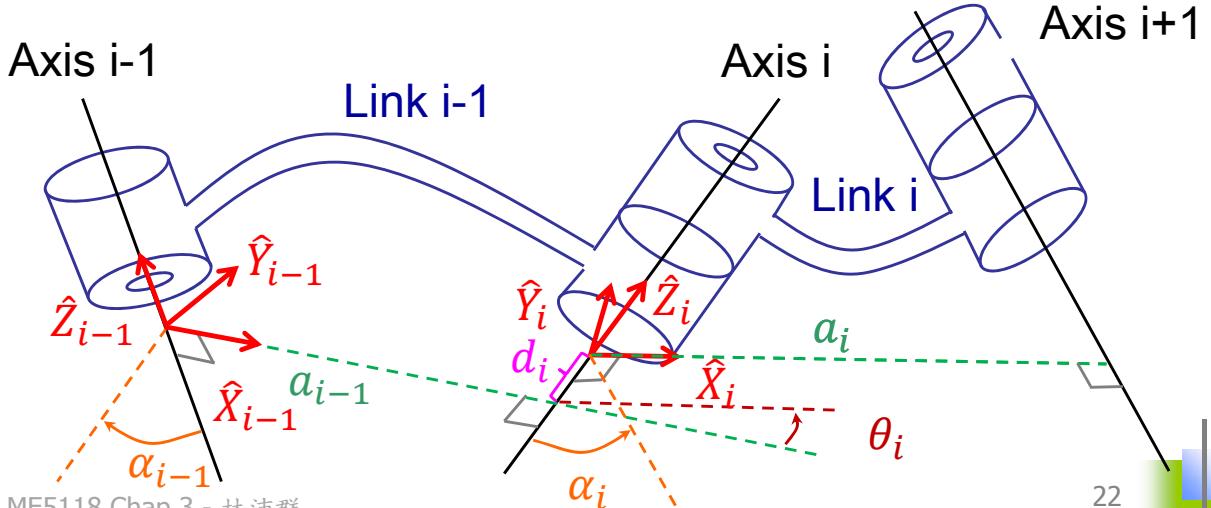


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21

Summary of DH Notation (Craig) -2

$$\begin{aligned}
 {}^{i-1}_iT &= {}^{i-1}_R T_Q^Q T_P^P {}^P_iT \\
 &= T_{\hat{X}_{i-1}}(\alpha_{i-1}) T_{\hat{X}_R}(a_{i-1}) T_{\hat{Z}_Q}(\theta_i) T_{\hat{Z}_P}(d_i) \\
 &= \begin{bmatrix} c\theta_i & -s\theta_i & 0 & a_{i-1} \\ s\theta_i c\alpha_{i-1} & c\theta_i c\alpha_{i-1} & -s\alpha_{i-1} & -s\alpha_{i-1} d_i \\ s\theta_i s\alpha_{i-1} & c\theta_i s\alpha_{i-1} & c\alpha_{i-1} & c\alpha_{i-1} d_i \\ 0 & 0 & 0 & 1 \end{bmatrix}
 \end{aligned}$$



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22

Summary of DH Notation (Standard) -1

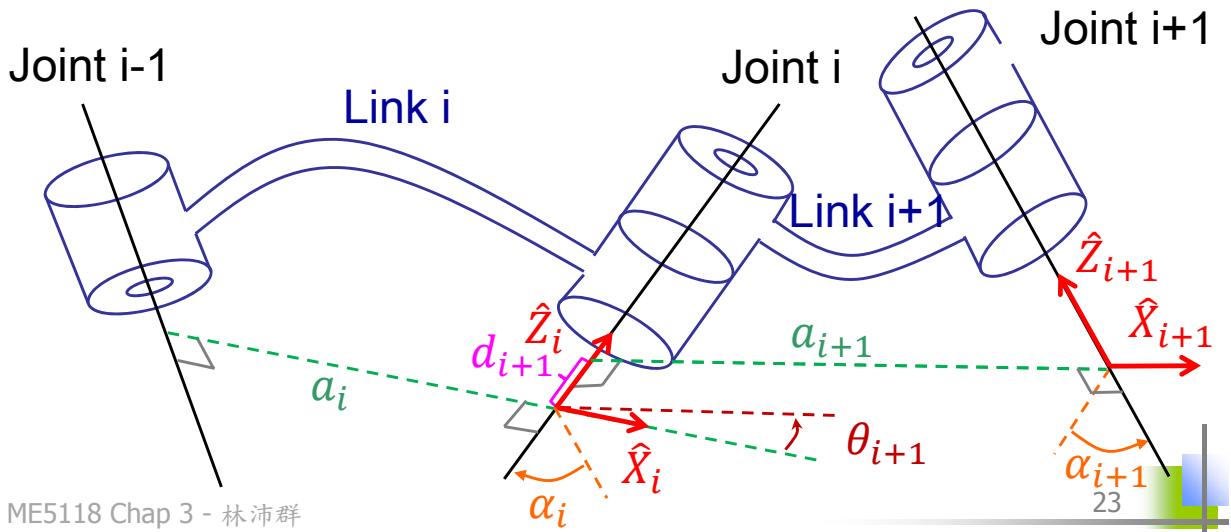
Denavit-Hartenberg

□ θ_i : the distance from \hat{X}_{i-1} to \hat{X}_i measured about \hat{Z}_{i-1}

d_i : the distance from \hat{X}_{i-1} to \hat{X}_i measured along \hat{Z}_{i-1}

a_i : the distance from \hat{Z}_{i-1} to \hat{Z}_i measured along \hat{X}_i

α_i : the distance from \hat{Z}_{i-1} to \hat{Z}_i measured about \hat{X}_i

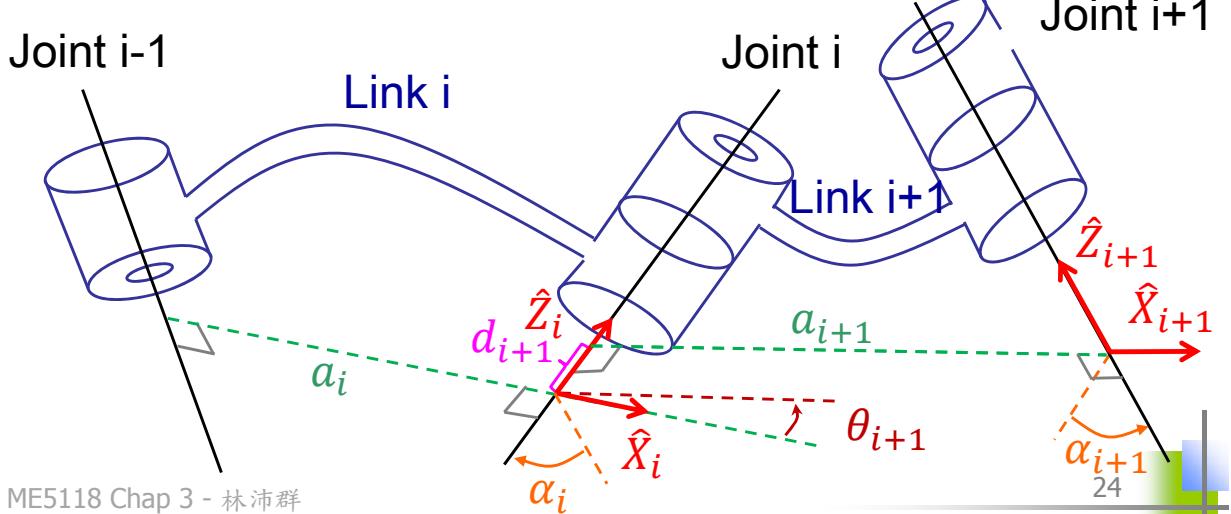


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Summary of DH Notation (Standard) -2

$$\begin{aligned} {}^{i-1}{}_iT &= {}^{i-1}{}_RiT_Q^{}T_P^{}T_i^PiT \\ &= T_{\hat{Z}_{i-1}}(\theta_i)T_{\hat{Z}_R}(d_i)T_{\hat{X}_Q}(a_i)T_{\hat{X}_P}(\alpha_i) \end{aligned}$$

$$= \begin{bmatrix} c\theta_i & -s\theta_i c\alpha_i & s\theta_i s\alpha_i & a_i c\theta_i \\ s\theta_i & c\theta_i c\alpha_i & -c\theta_i s\alpha_i & a_i s\theta_i \\ 0 & s\alpha_i & c\alpha_i & d_i \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



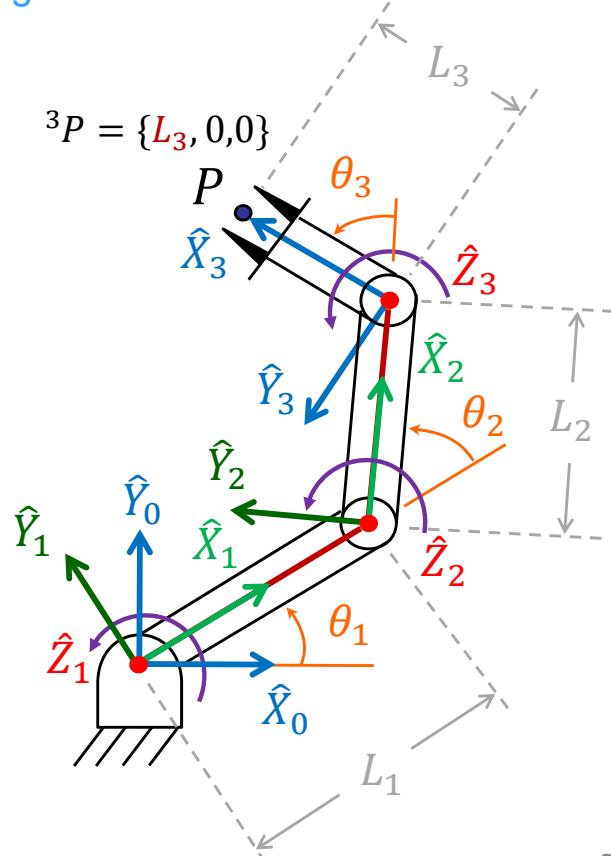
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Revisit Example: A RRR Manipulator -1

Craig DH

- ❑ Joint axes
- ❑ Common perpendiculars ${}^3P = \{L_3, 0, 0\}$
- ❑ \hat{Z}_i
- ❑ \hat{X}_i
- ❑ \hat{Y}_i
- ❑ Frames $\{0\}$ and $\{n\}$

i	α_{i-1}	a_{i-1}	d_i	θ_i
1	0	0	0	θ_1
2	0	L_1	0	θ_2
3	0	L_2	0	θ_3



Revisit Example: A RRR Manipulator -2

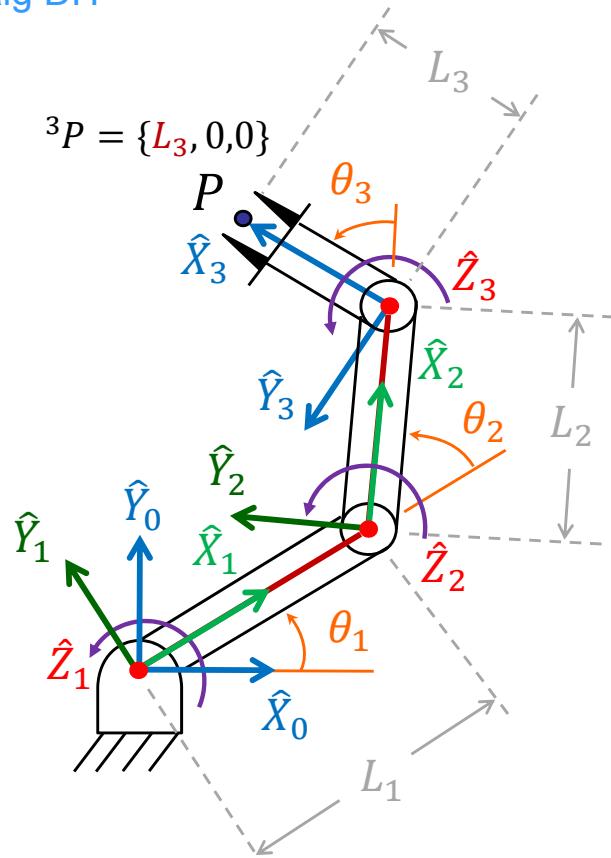
Craig DH

- ❑ Transformation matrices

$${}_0T_1 \begin{pmatrix} \cos[t1] & -\sin[t1] & 0 & 0 \\ \sin[t1] & \cos[t1] & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$${}_1T_2 \begin{pmatrix} \cos[t2] & -\sin[t2] & 0 & L1 \\ \sin[t2] & \cos[t2] & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$${}_2T_3 \begin{pmatrix} \cos[t3] & -\sin[t3] & 0 & L2 \\ \sin[t3] & \cos[t3] & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

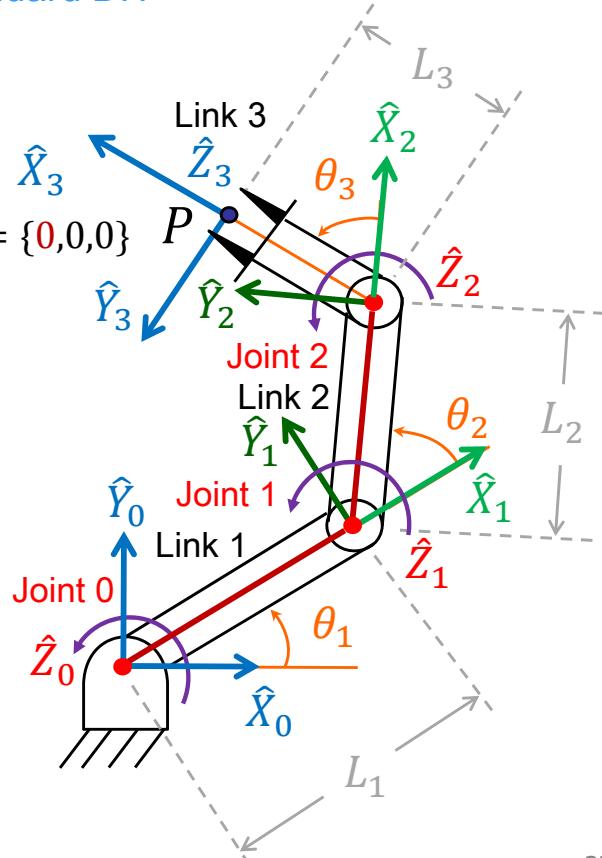


Revisit Example: A RRR Manipulator -3

Standard DH

- ❑ Joint axes
- ❑ Common perpendiculars
- ❑ \hat{Z}_i
- ❑ \hat{X}_i
- ❑ \hat{Y}_i
- ❑ Frames $\{0\}$ and $\{n\}$

i	α_i	a_i	d_i	θ_i
1	0	L_1	0	θ_1
2	0	L_2	0	θ_2
3	0	L_3	0	θ_3



Revisit Example: A RRR Manipulator -4

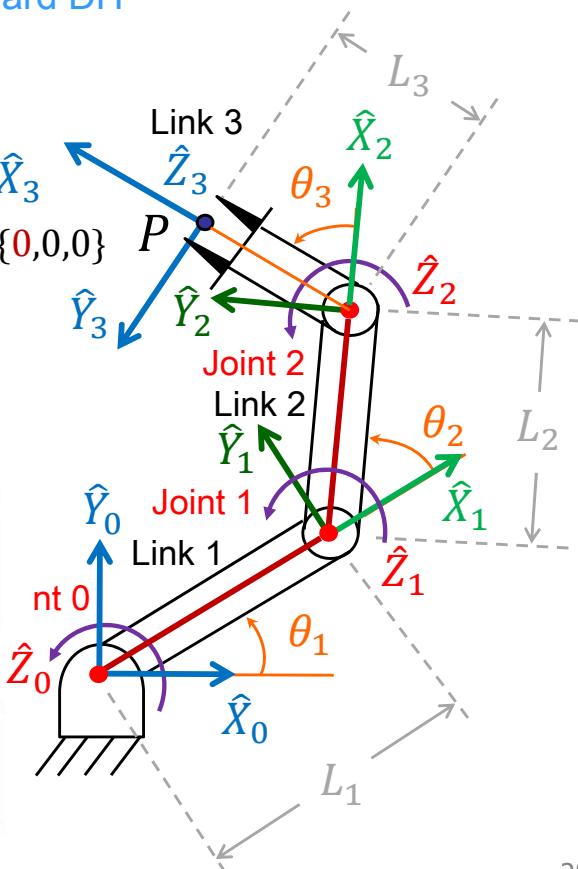
Standard DH

- ❑ Transformation matrices

$${}^0T = \begin{pmatrix} \cos[\theta_1] & -\sin[\theta_1] & 0 & L_1 \cos[\theta_1] \\ \sin[\theta_1] & \cos[\theta_1] & 0 & L_1 \sin[\theta_1] \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$${}^1T = \begin{pmatrix} \cos[\theta_2] & -\sin[\theta_2] & 0 & L_2 \cos[\theta_2] \\ \sin[\theta_2] & \cos[\theta_2] & 0 & L_2 \sin[\theta_2] \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$${}^2T = \begin{pmatrix} \cos[\theta_3] & -\sin[\theta_3] & 0 & L_3 \cos[\theta_3] \\ \sin[\theta_3] & \cos[\theta_3] & 0 & L_3 \sin[\theta_3] \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$



Revisit Example: A RRR Manipulator -5

◆ Craig

$${}^0T \begin{pmatrix} \cos[t_1 + t_2 + t_3] & -\sin[t_1 + t_2 + t_3] & 0 & L_1 \cos[t_1] + L_2 \cos[t_1 + t_2] \\ \sin[t_1 + t_2 + t_3] & \cos[t_1 + t_2 + t_3] & 0 & L_1 \sin[t_1] + L_2 \sin[t_1 + t_2] \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$${}^0T \cdot T_{\hat{X}_3}([L_3, 0, 0])$$

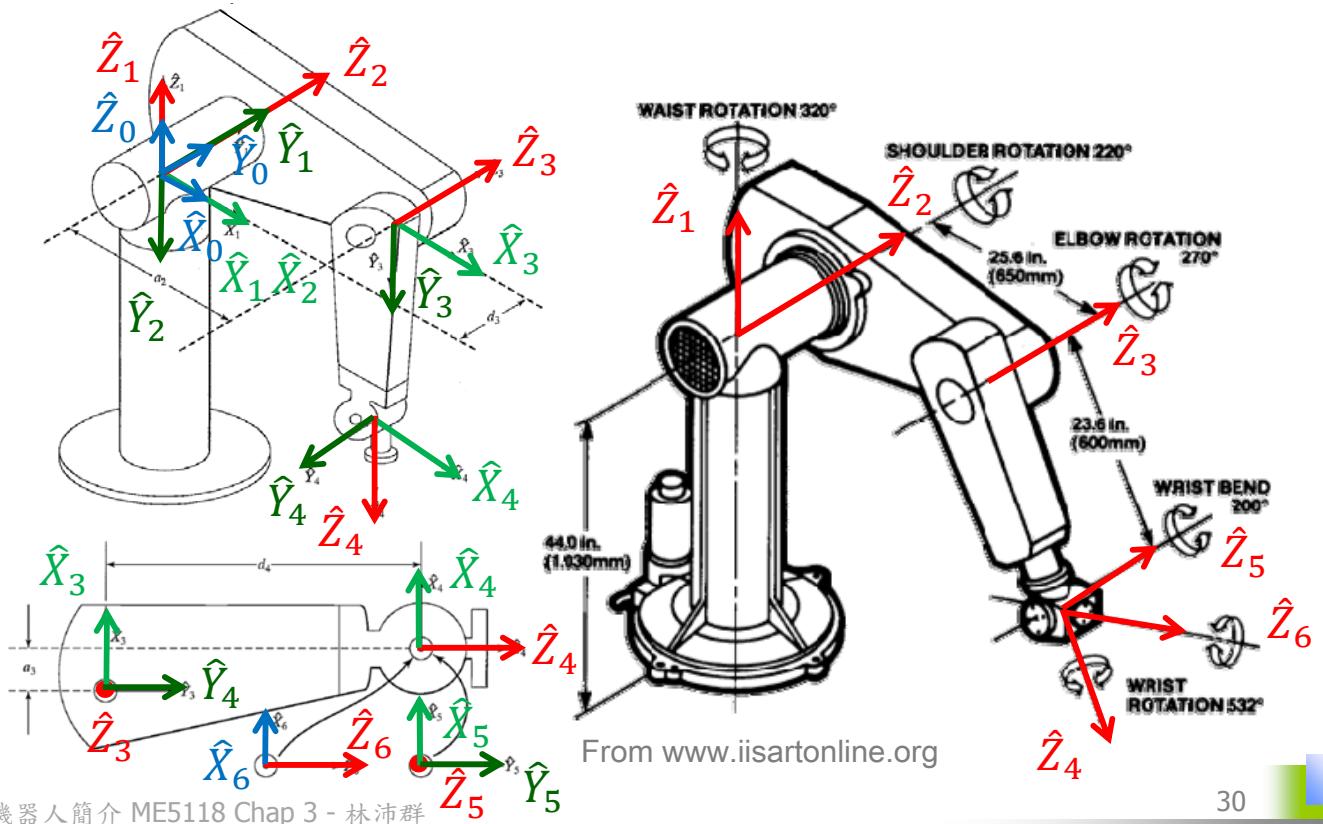
$$\begin{pmatrix} \cos[t_1 + t_2 + t_3] & -\sin[t_1 + t_2 + t_3] & 0 & L_1 \cos[t_1] + L_2 \cos[t_1 + t_2] + L_3 \cos[t_1 + t_2 + t_3] \\ \sin[t_1 + t_2 + t_3] & \cos[t_1 + t_2 + t_3] & 0 & L_1 \sin[t_1] + L_2 \sin[t_1 + t_2] + L_3 \sin[t_1 + t_2 + t_3] \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

◆ Standard

$${}^0T \begin{pmatrix} \cos[t_1 + t_2 + t_3] & -\sin[t_1 + t_2 + t_3] & 0 & L_1 \cos[t_1] + L_2 \cos[t_1 + t_2] + L_3 \cos[t_1 + t_2 + t_3] \\ \sin[t_1 + t_2 + t_3] & \cos[t_1 + t_2 + t_3] & 0 & L_1 \sin[t_1] + L_2 \sin[t_1 + t_2] + L_3 \sin[t_1 + t_2 + t_3] \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

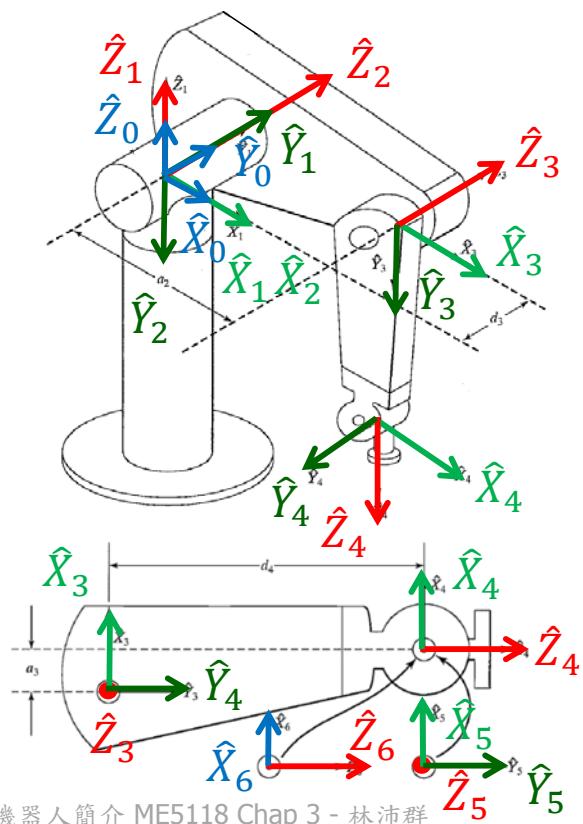
Example: PUMA 560 -1

□ Frames (Craig)



Example: PUMA 560 -2

□ DH parameters (Craig)



i	α_{i-1}	a_{i-1}	d_i	θ_i
1	0°	0	0	θ_1
2	-90°	0	0	θ_2
3	0°	a_2	d_3	θ_3
4	-90°	a_3	d_4	θ_4
5	90°	0	0	θ_5
6	-90°	0	0	θ_6

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31

Example: PUMA 560 -3

□ Transformation matrices

$${}^0_1T = \begin{bmatrix} c\theta_1 & -s\theta_1 & 0 & 0 \\ s\theta_1 & c\theta_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^1_2T = \begin{bmatrix} c\theta_2 & -s\theta_2 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -s\theta_2 & -c\theta_2 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^2_3T = \begin{bmatrix} c\theta_3 & -s\theta_3 & 0 & a_2 \\ s\theta_3 & c\theta_3 & 0 & 0 \\ 0 & 0 & 1 & d_3 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^3_4T = \begin{bmatrix} c\theta_4 & -s\theta_4 & 0 & a_3 \\ 0 & 0 & 1 & d_4 \\ -s\theta_4 & -c\theta_4 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^4_5T = \begin{bmatrix} c\theta_5 & -s\theta_5 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ s\theta_5 & c\theta_5 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^5_6T = \begin{bmatrix} c\theta_6 & -s\theta_6 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -s\theta_6 & -c\theta_6 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

機器人簡介 ME5118 Chap 3 - 林沛群

32

Example: PUMA 560 -4

□ Combining transformation matrices -1

$${}^4T = {}^4T {}^5_6 T = \begin{bmatrix} c_5 c_6 & -c_5 s_6 & -s_5 & 0 \\ s_6 & c_6 & 0 & 0 \\ s_5 c_6 & -s_5 s_6 & c_5 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^3T = {}^3T {}^4_6 T = \begin{bmatrix} c_4 c_5 c_6 - s_4 s_6 & -c_4 c_5 s_6 - s_4 c_6 & -c_4 s_5 & a_3 \\ s_5 c_6 & -s_5 s_6 & c_5 & d_4 \\ -s_4 c_5 c_6 - c_4 s_6 & s_4 c_5 s_6 - c_4 c_6 & s_4 s_5 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^1T = {}^1T {}^2_3 T = \begin{bmatrix} c_{23} & -s_{23} & 0 & a_2 c_2 \\ 0 & 0 & 1 & d_3 \\ -s_{23} & -c_{23} & 0 & -a_2 s_2 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

□ Combining transformation matrices -2

$${}^1_6 T = {}^1_3 T {}^3_6 T = \begin{bmatrix} {}^1r_{11} & {}^1r_{12} & {}^1r_{13} & {}^1p_x \\ {}^1r_{21} & {}^1r_{22} & {}^1r_{23} & {}^1p_y \\ {}^1r_{31} & {}^1r_{32} & {}^1r_{33} & {}^1p_z \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^1r_{11} = c_{23}[c_4 c_5 c_6 - s_4 s_6] - s_{23} s_5 s_6$$

$${}^1r_{21} = -s_4 c_5 c_6 - c_4 s_6$$

$${}^1r_{31} = -s_{23}[c_4 c_5 c_6 - s_4 s_6] - c_{23} s_5 c_6$$

$${}^1r_{12} = -c_{23}[c_4 c_5 s_6 + s_4 c_6] + s_{23} s_5 s_6$$

$${}^1r_{22} = s_4 c_5 s_6 - c_4 c_6$$

$${}^1r_{32} = s_{23}[c_4 c_5 s_6 + s_4 c_6] + c_{23} s_5 s_6$$

$${}^1r_{13} = -c_{23} c_4 s_5 - s_{23} c_5$$

$${}^1r_{23} = s_4 s_5$$

$${}^1r_{33} = s_{23} c_4 s_5 - c_{23} c_5$$

$${}^1p_x = a_2 c_2 + a_3 c_{23} - d_4 s_{23}$$

$${}^1p_y = d_3$$

$${}^1p_z = -a_3 s_{23} - a_2 s_2 - d_4 c_{23}$$

□ Combining transformation matrices -3

$${}^0_6T = {}^0_1T {}^1_6T = \begin{bmatrix} r_{11} & r_{12} & r_{13} & p_x \\ r_{21} & r_{22} & r_{23} & p_y \\ r_{31} & r_{32} & r_{33} & p_z \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$r_{11} = c_1[c_{23}(c_4c_5c_6 - s_4s_5) - s_{23}s_5c_5] + s_1(s_4c_5c_6 + c_4s_6)$$

$$r_{21} = s_1[c_{23}(c_4c_5c_6 - s_4s_6) - s_{23}s_5c_6] - c_1(s_4c_5c_6 + c_4s_6)$$

$$r_{31} = -s_{23}(c_4c_5c_6 - s_4s_6) - c_{23}s_5c_6$$

$$r_{12} = c_1[c_{23}(-c_4c_5s_6 - s_4c_6) + s_{23}s_5s_6] + s_1(c_4c_6 - s_4c_5s_6)$$

$$r_{22} = s_1[s_{23}(-c_4c_5s_6 - s_4c_6) + s_{23}s_5s_6] - c_1(c_4c_6 - s_4c_5s_6)$$

$$r_{32} = -s_{23}(-c_4c_5s_6 - s_4c_6) + c_{23}s_5s_6$$

$$r_{13} = -c_1(c_{23}c_4s_5 + s_{23}c_5) - s_1s_4s_5$$

$$r_{23} = -s_1(c_{23}c_4s_5 + s_{23}c_5) + c_1s_4s_5$$

$$r_{33} = s_{23}c_4s_5 - c_{23}c_5$$

$$p_x = c_1[a_2c_2 + a_3c_{23} - d_4s_{23}] - d_3s_1$$

$$p_y = s_1[a_2c_2 + a_3c_{23} - d_4s_{23}] + d_3c_1$$

$$p_z = -a_3s_{23} - a_2s_2 - d_4c_{23}$$

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□ Questions?

